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Target Aliasing, Clipping and Corridor Point Control - When and Where

Target Aliasing – used to specify the target order for a corridor to seek the solution of another corridor or surface.

🚟 Target Aliasiı				
Target:	<active surface=""></active>	~		OK
Surface or Corridor			Aliases:	Cancel
Surface - Default		Add ->	Corridor - SB Proposed Mainline Surface - EXISTING	Help

Clipping – allows the removal and replacement of data in one corridor by an overlapping corridor.

Corridor Point Control – Specific Point Control with **Control Type:** set to **Corridor Point**. Allows the location of a selected named point in a corridor to be controlled by a named point in another corridor. These controls take precedence (they override) over existing constraints on the point.



Target Aliasing *When?*

Target Aliasing							
Target:	<active surface=""></active>	~		ОК			
Surface or Corridor			Aliases:	Cancel			
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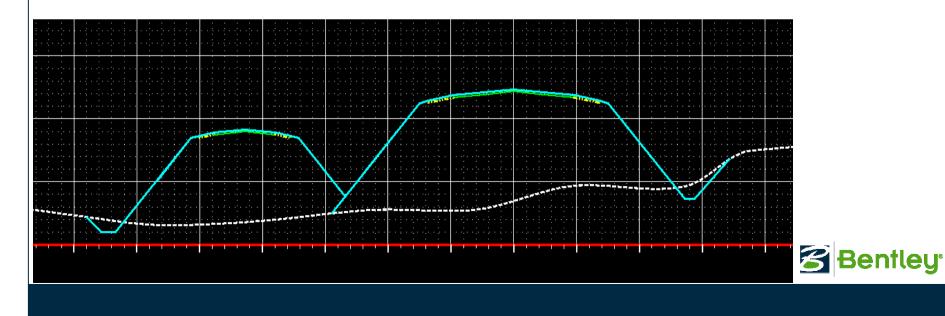
Whenever two or more corridors are in close proximity and designed such that the design surfaces overlap or are dependent upon one another

• Aliases are processed from the top down. Once a target is achieved modeler moves to the next station and works through the list again.



Target Aliasing *When?*

- When tie to any point spot on the target surface will do.
- Honors end condition target type
- Point constrains on end condition still apply
- Recursive situations are not permitted



Clipping When?

Use when creating a digital terrain model with data from two or more corridors.

- Clipping allows you to remove areas of overlap
- Minor alignments overlap the Major
- Establish Major design first then modify with minor alignments
 - Somewhat counter intuitive
- Utilize appropriate "Clipping Option"



Clipping *Clipping Options*

Three types of Clipping

- Clip All removes all overlapped features from the corridor and replaces them with features from the clipping corridor
- Clip End Condition Only removes intersecting end condition slopes
- Clip None ignores overlaps during surface creation



Corridor Point Control *When?*

Whenever the target is a known specific feature in another corridor

- Target point controls can include end condition points
- Feature Name Override is not honored in Corridor Point Control
- Use Horizontal and Vertical offsets to your advantage to maintain corridor integrity
- Recursive situations are not permitted



Keys to success

- Determine if your target is a surface or a specific point on the surface
- Well thought-out template point naming conditions are a key to easy implementation
- Be consistent in your design
- Know how the templates are designed
 - Are the shoulders included as part of the end condition or part of the backbone?
 - Does the typical section utilize display rules that affect the controlling point?
 - Is Feature Name Override being utilized?
- Minor Corridors overlap the Main Corridor.



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Questions ?





Making IT Strategic to Your Business

Thank you for your attendance

