

November 8th, 2022



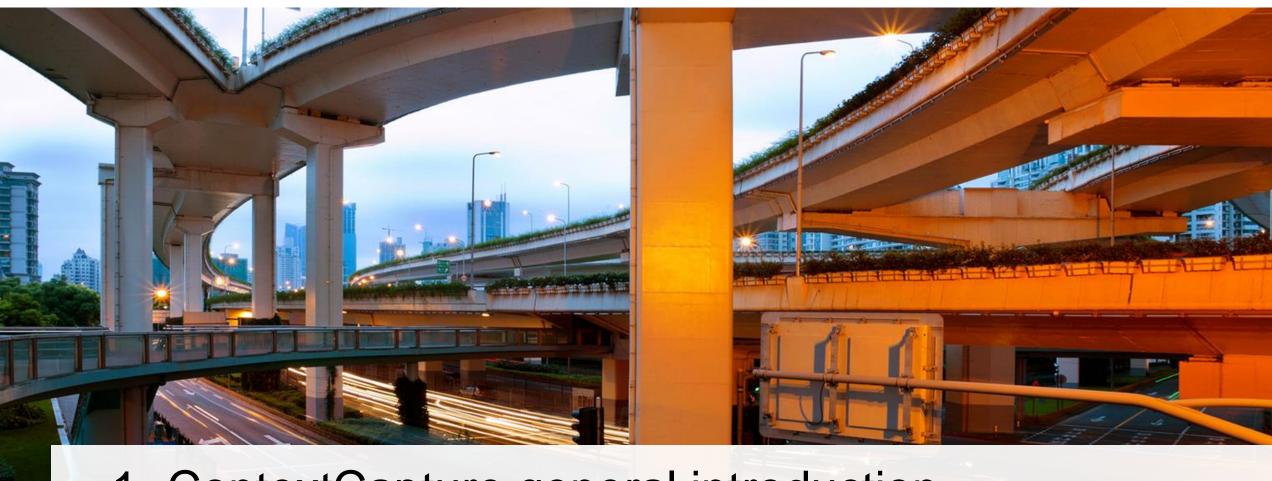
ContextCapture

1. General introduction

2. Key features

3. Digital twin workflow





1- ContextCapture general introduction

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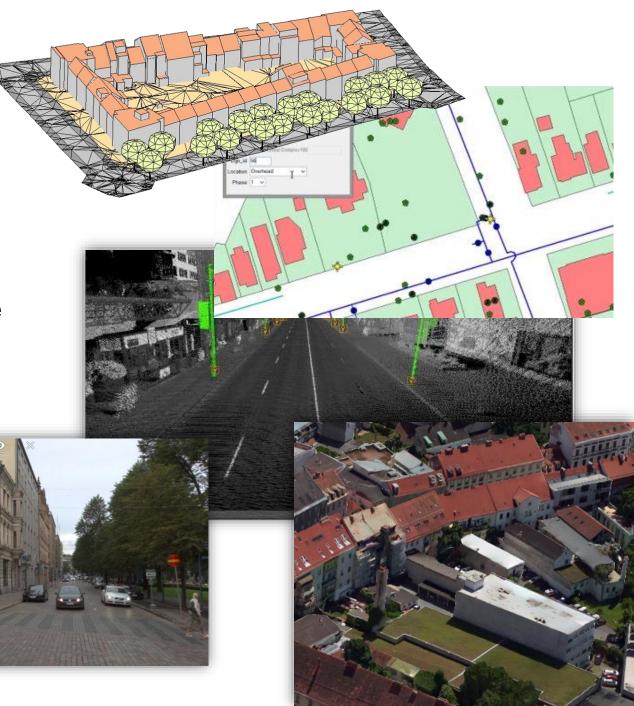


Mission

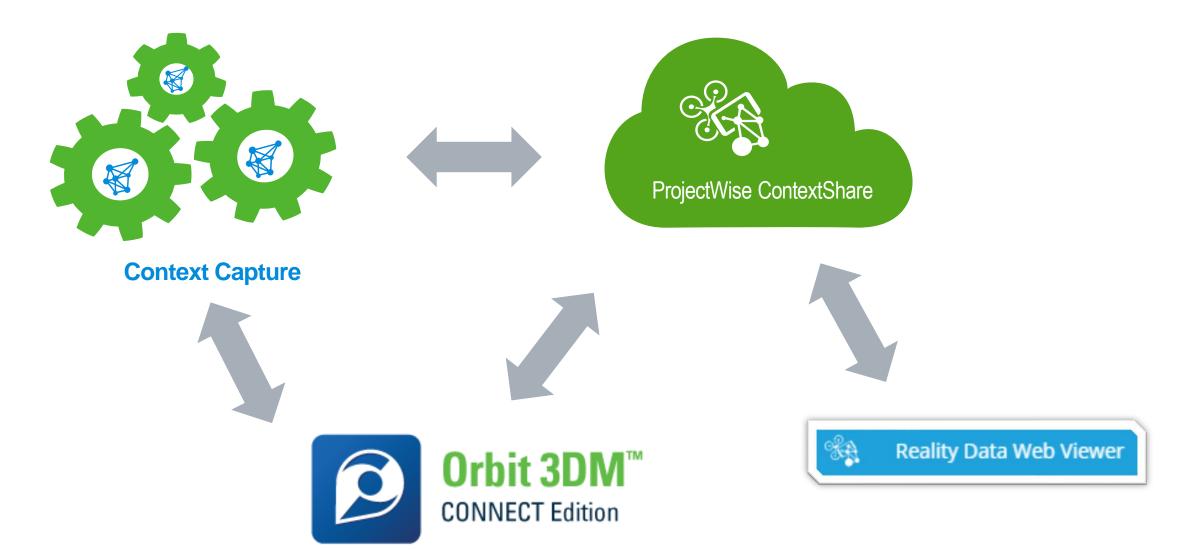
ContextCapture is part of Bentley's iTwin Context solutions with products such as Orbit 3DM.

iTwin Context mission is to help users capture, manage, analyze and share 4D digital context for digital twins.

ContextCapture mission is to enable users with the creation of reality data to provide digital context to support the design, construction, operation and maintenance of infrastructures.



iTwin Context - Reality Data Creation & Consumption





Mixing all sources in a single multi-resolution mesh **Photos** 3D Model







Laser point cloud import

- Supported files: opc, .e57, .las, .ptx, pod, .ply (mobile)
- Import in existing block
 - Known scan position or trajectory
 - Consolidated and Geo-referenced
 - Photo block adjustment (auto-fitting)

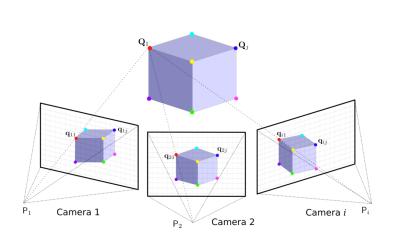
- Scan/photos merging
 - Hybrid 3D model
 - Texture/geometry priority

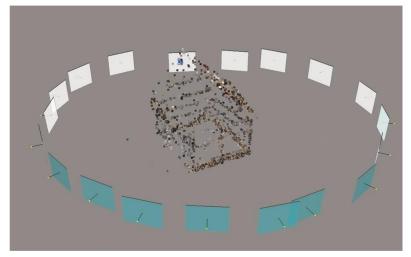




Key Principles

- Spatial relationship between images
- Scaling / georeferencing
- Reconstruction & 3D Reality Model production









Software architecture



ContextCapture MASTER



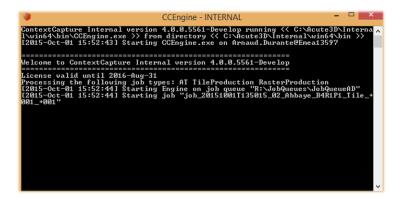
User interface:

- Data management
- Sending jobs to job queue
- Can be closed once a task is submitted





ContextCapture ENGINE



Processing application:

- Listening to job queue
- Processing the jobs
- 3D model production by tiles



Versions

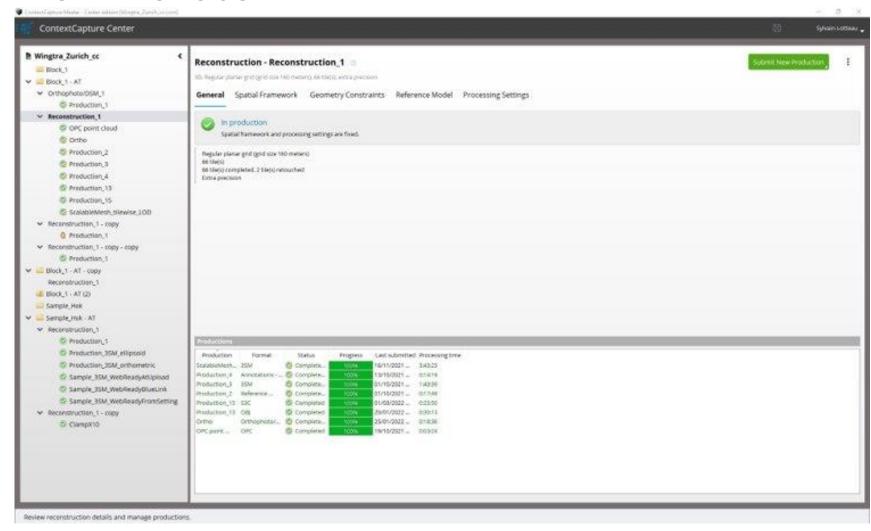
- Desktop
 - 1 Master project viewer
 - 2 engines maximum
- Center (processing parallelization)
 - Unlimited input
 - Multiple Engines

- Cloud Console
 - Online processing
 - Direct link to ContextShare



ContextCapture updates

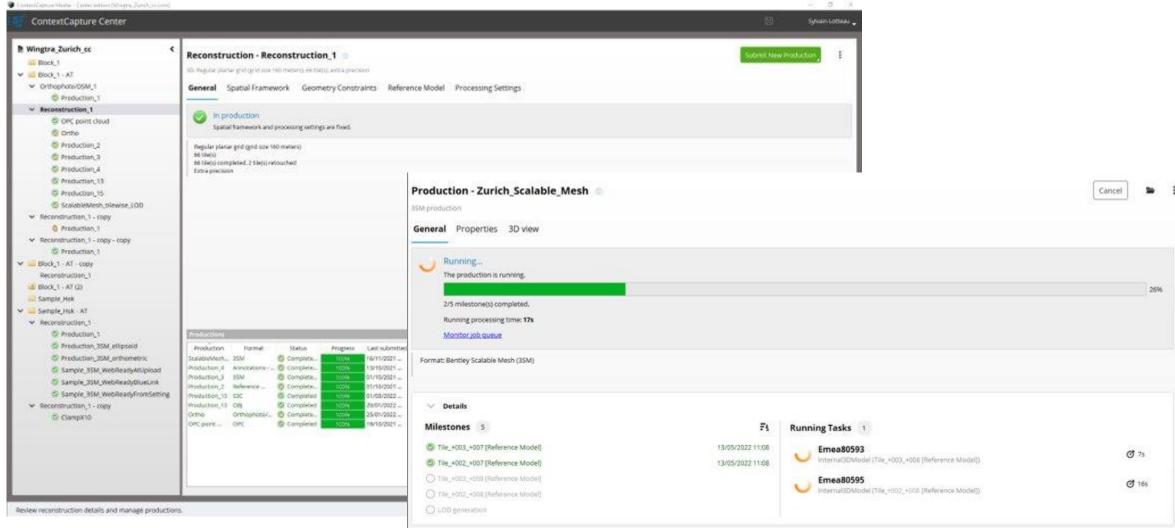
New interface





ContextCapture updates

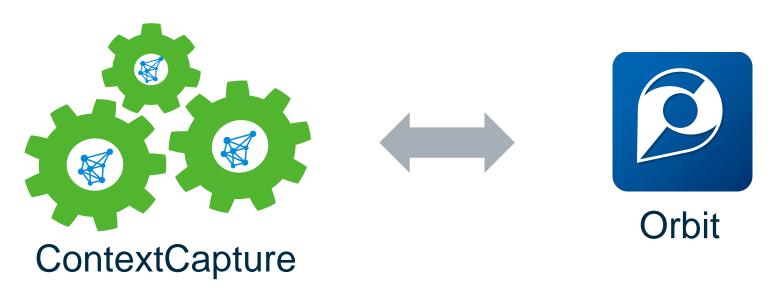
New interface



ContextCapture updates

More compatibility with Orbit

- ContextCapture block to Orbit Run export
- Point cloud production: OPC
- 3Dtiles and w3sm compatible with Orbit 3DM cloud
- Insights annotation export





ContextCapture New user guide

ContextCapture | 2022 Quick Start guide



ContextCapture Quick Start guide

Abstract

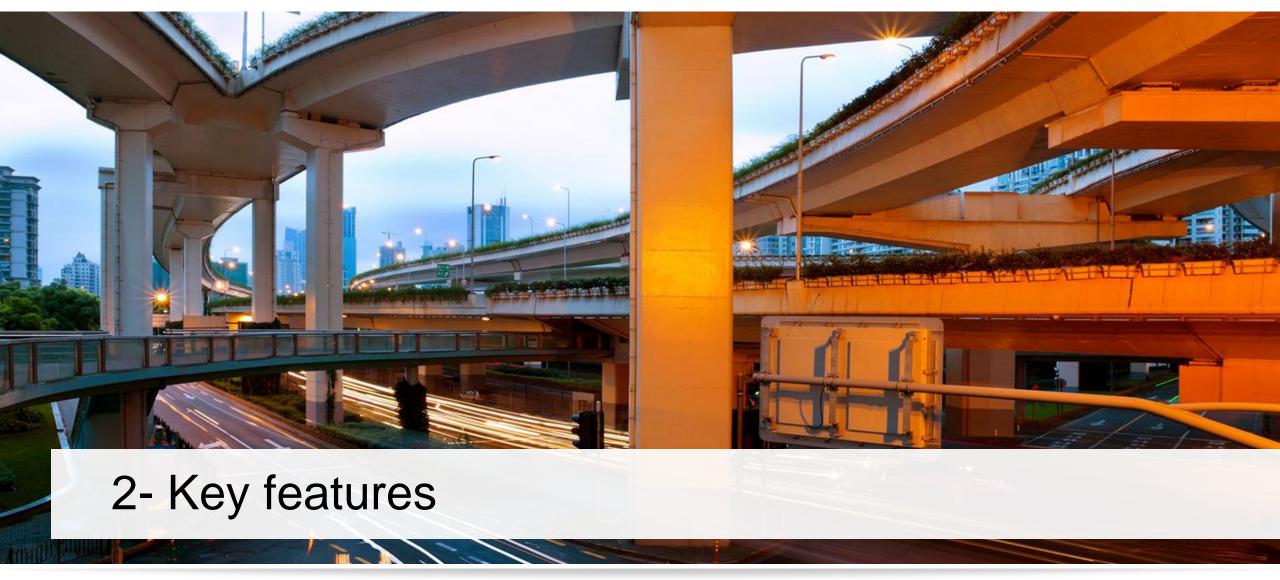
The purpose of this document is to help a user to start working with ContextCapture. Therefore, the workflow and explanations are based on the ContextCapture desktop edition (the same principles and options are available on other versions).

After a brief statement on the software key principles, you will be guided through the steps to install the software and create a blank project. Then a typical workflow will be explained in detail with a step-by-step exercise on a drone captured image dataset. The test dataset that is used in this exercise can be downloaded <a href="https://example.com/here/by-step-exercise-capture-captu

At the end of this guide, you will know the basic principles of ContextCapture and should be able to process your own dataset within the application.







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ContextCapture: key features

- New Aerotriangulation
- New automatic image equalization
- Oprimized processing speed and job structure
- Reconstruction: manual ROI edit
- Mesh touch-up
- Orthophoto instance and touchup



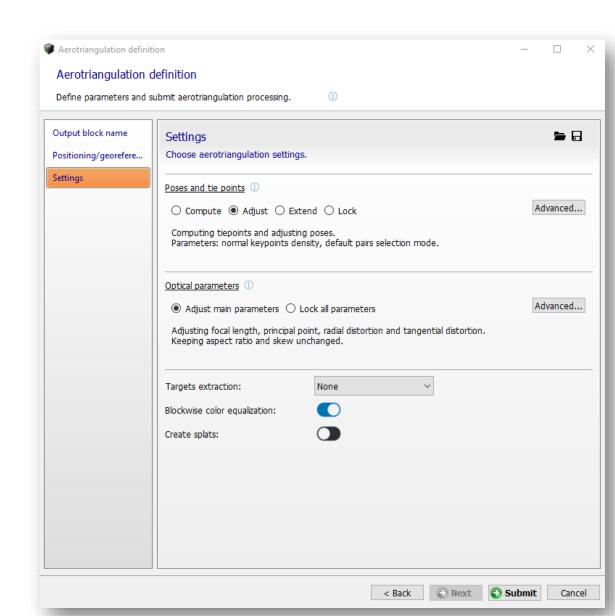
New Aerotriangulation

A simpler interface to submit aerotriangulation

Features

- Simplified wizard
- More weight on RTK image position
- Combine scaling constraints

ContextCapture Update19 & 20



Improve the color coherence of your input dataset for more uniform textures

Particularly Useful when the input dataset combines photos

- with large color differences
- coming from different cameras
- Captured under changing weather conditions

Original

After AI correction



Original



After AI correction



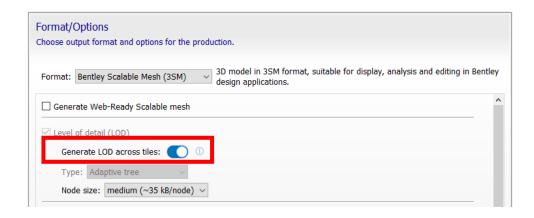
New job structure for simpler workflows

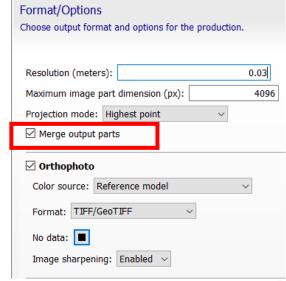
ContextCapture Update19 – November 2021

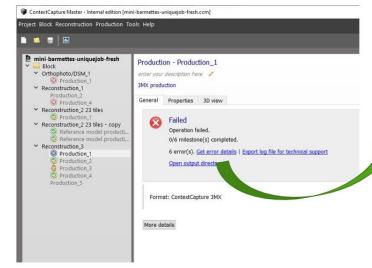
All jobs are now unique and can queue multiple tasks

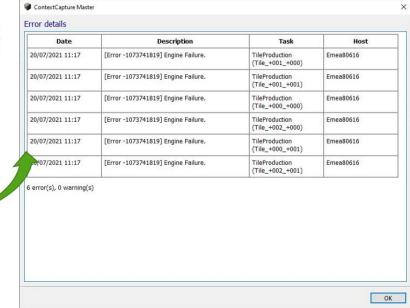
Benefits

- User interface is much more responsive, especially when submitting, updating, cancelling large jobs (seconds VS tens of minutes).
- Orthophoto parts merging and point cloud merging are now production settings
- Simplifies the generation of optimal LOD structure for better performance a display in local and cloud viewers
- More detailed error details summary







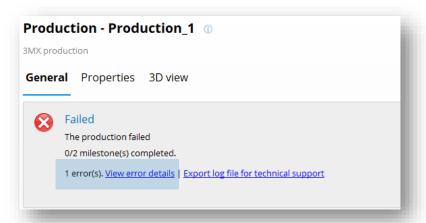


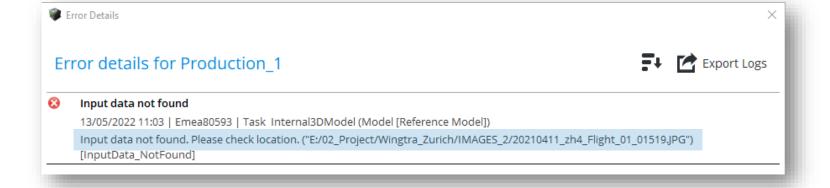
Improve error feedback and reporting

The error feedback now provides more information on the cause of the issue and potential issue resolution advice.

- Error messages are more user oriented
- New error feedback UI

ContextCapture Update 20

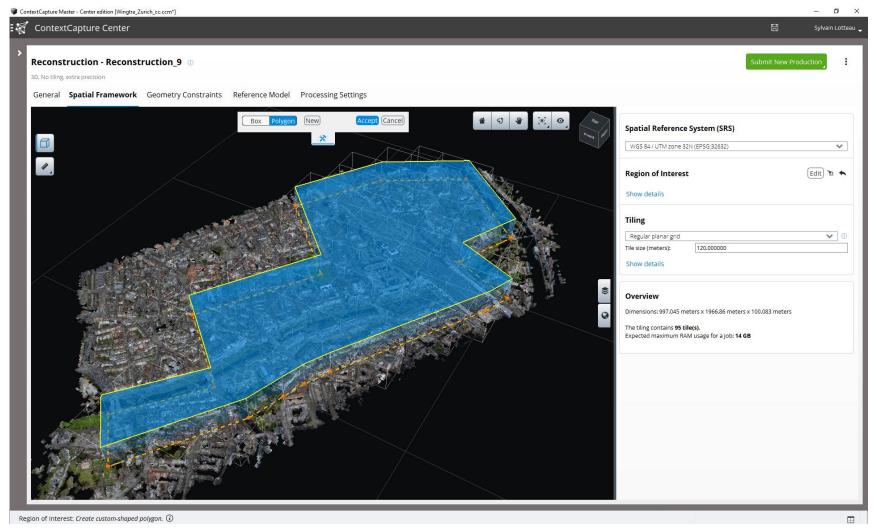






Reconstruction: manual ROI edit

The region of interest can now be drawn directly in the 3D view.



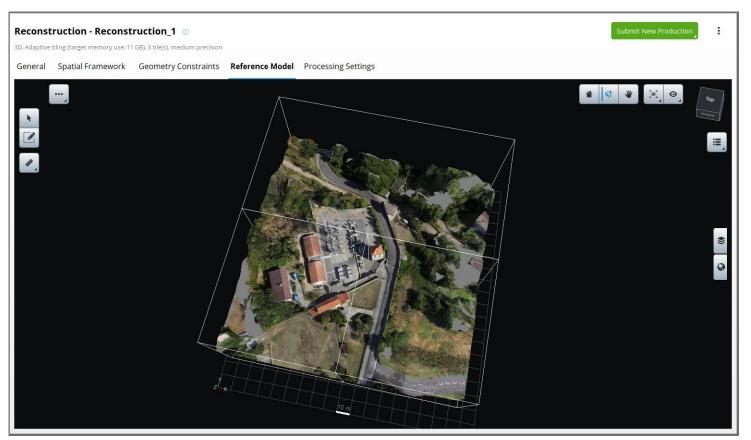


Reference model and mesh touch-up

Now available in Desktop mode

Features

- Simplified view and tile selection
- Manage reference 3D cache
- Mesh Touch-up tools



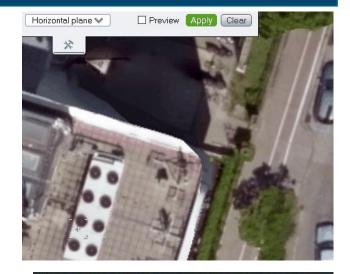


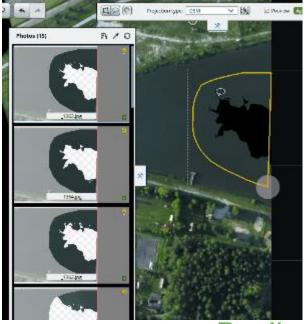
Orthophoto dedicated instance

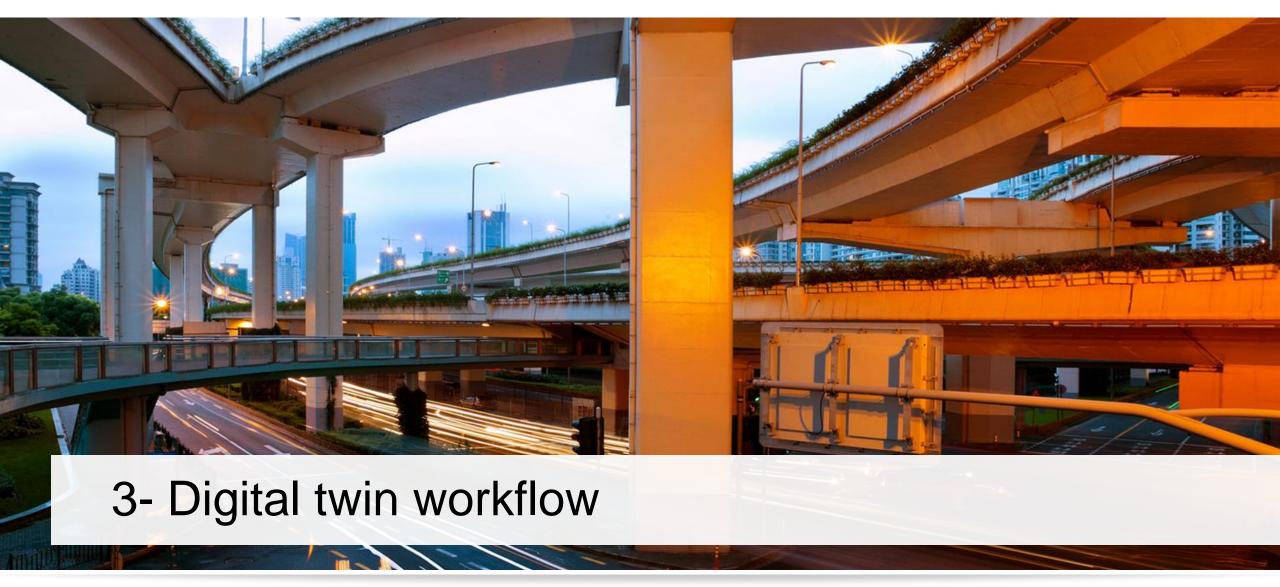
A set of tools integrated in ContextCapture Master to create and edit orthophotos

Benefits?

- True orthophoto
- Dedicated retouch menu
- Correct artifact due to coarse DSM
- Fix building edges





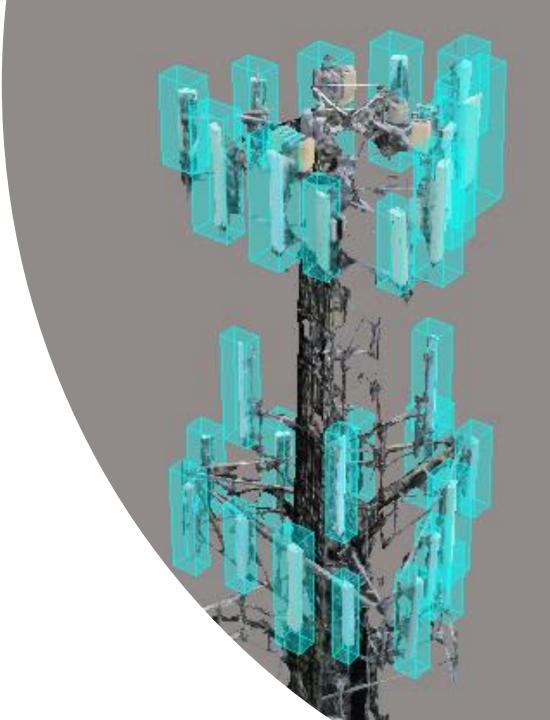


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Automatic detection ContextCapture Insights!

Streamline the detection and 3D location of objects from 3D Reality Data using unique 3D Machine Learning



ContextCapture insights

Current

- Automatic image enhancement
- Automatic water detection
- Buildings (roofs) detector
- Cracks



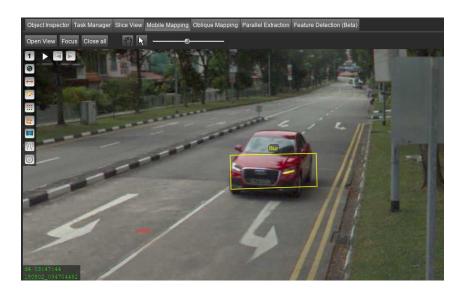


ContextCapture insights & Orbit

Benefits?

- Propose automatic object and region extraction in Orbit eco-system
- Anonymization, Asset inventory, Defect detection
- Support QA on this automatic detection
- Optimize reality data and aggregated information before publication







ContextCapture insights: coming soon

Automatic ground extraction





Thank you! Any question?

