

Introduction

Quick poll

- ContextCapture users ?
- Other Bentley reality modeling product users ?
- Total beginners ?
- Persons in charge of data capture ?
- Persons consuming reality modeling data ?





What is Reality Modeling?











What is reality modeling?

Capturing existing conditions in 3D using one or a combination devices. (UAVs, Handheld Camera, Laser Scanner)

to support different applications such as

Mapping, Design, Construction, Inspection and Asset Management









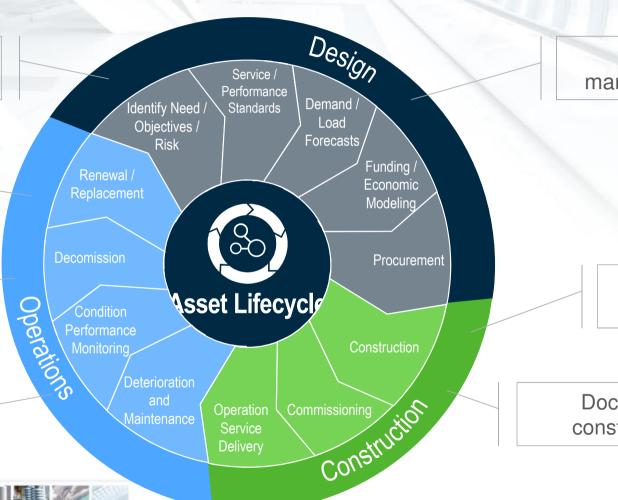


Understand the existing conditions

Virtual Inspection

Visual Operation

Training and simulation



Risk management

Changes detection

Document construction





Understand the existing conditions



Service /
Performance
Standards
Objectives /
Risk

Design
Demand /
Load
Forecasts

Funding / Economic Modeling

Asset Lifecycle

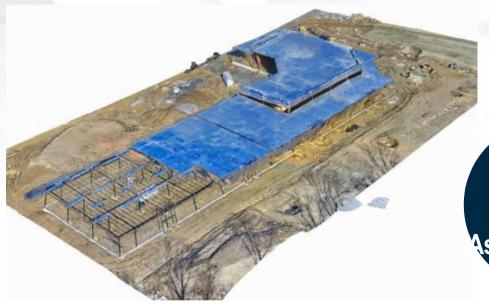
Risk management













Asset Lifecycle

Changes detection

Commissioning Construction

Document construction





/ Renewal / Replacement

Decommission

Condition Performance Monitoring

5

Deterioration and

Visual Operation

Training and simulation







Virtual Inspection

Condition **Monitoring**



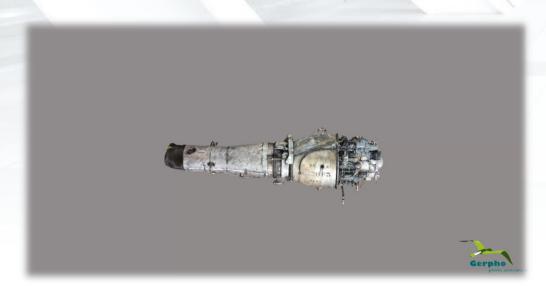








AERO LENS





Unlimited Scalability





Example Aerial Models











Infrastructure | Petrochemical Plant







Urban Planning | Aligning Conceptual Design With Reality

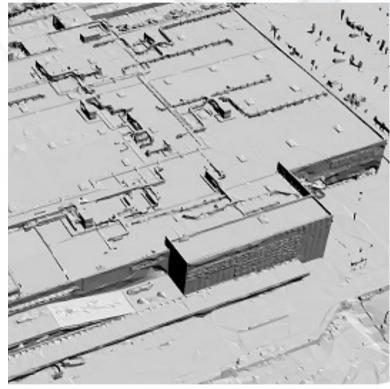






Surveying | Building Conditions and Roof Structures









Transportation | As-Built Structures Modeling

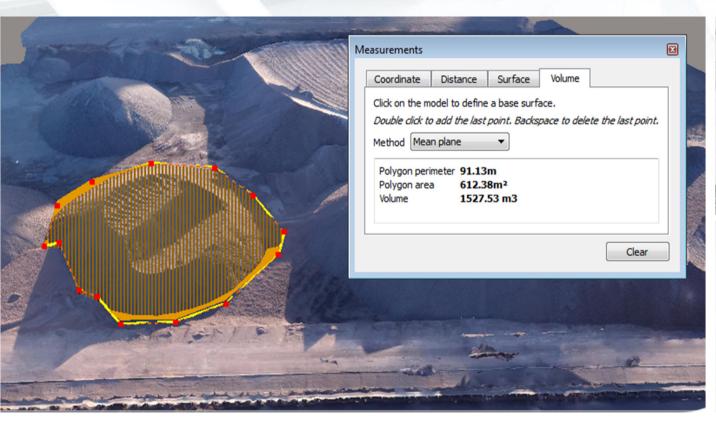


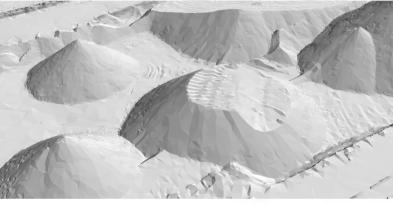


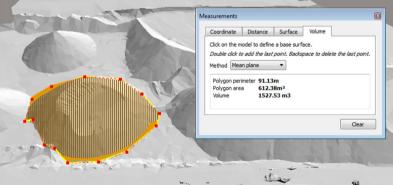




Surveying | Stockpile Volume Measurement











Communication | Illustration of Disaster Impacts







Mixing aerial and ground photography





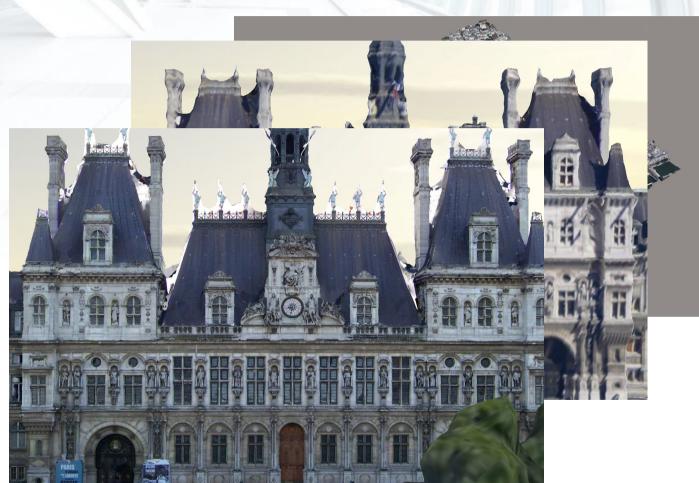






The interest of the fusion

- Mixing dataset from different point of view
- Covering the model from all angles
- Mixing dataset at different resolution







Two workflows

- Workflow 1: mixing dataset that are too different to be matched automatically.
- Workflow 2: mixing dataset that are difficult to mix fully automatically.





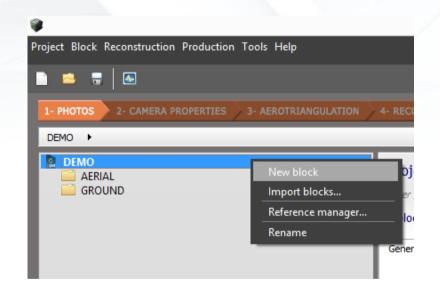
Two workflows

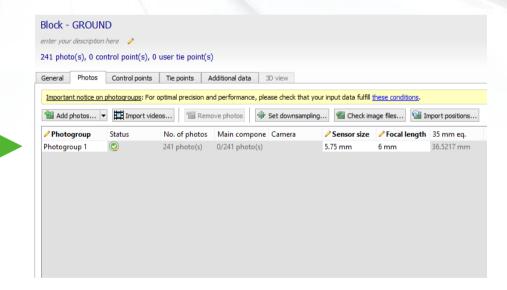
- Workflow 1 : mixing dataset that are too different to be matched automatically
 - Create two independent blocks (or more): Block_1 / Block_2
 - Process AT separately on each of this block.
 - Create user tie-points in Block_1 (at least 3). It should be visible in the photos of Block_2 as well.
 - Export the tie-point list in a txt file.
 - Import the tie-points as control points in Block_2
 - Perform the control points measurement in Block_2
 - Resubmit Block_2 AT and choose "use control points for rigid registration"
 - Merge both blocks
 - Create a reconstruction (adaptive tiling)
 - Submit production





Create two independent blocks (or more): Block_1 / Block_2

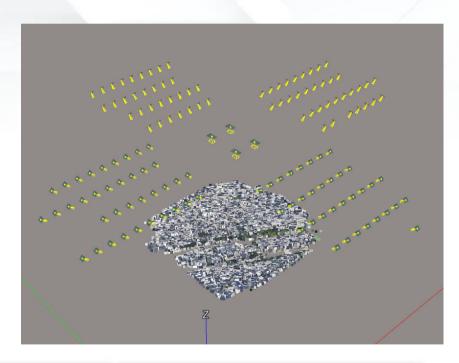








Process AT separately on each of this block.

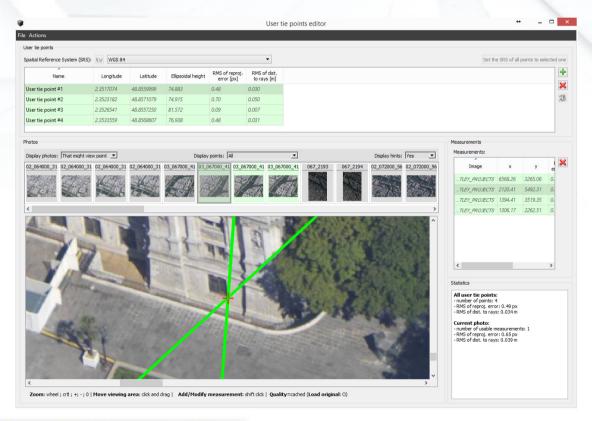








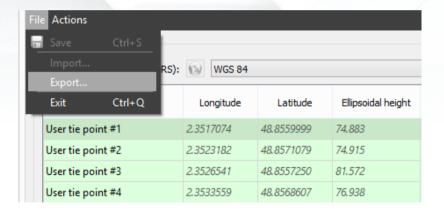
Create user tie-points in Block_1 (at least 3). It should be visible in the photos of Block_2 as well.

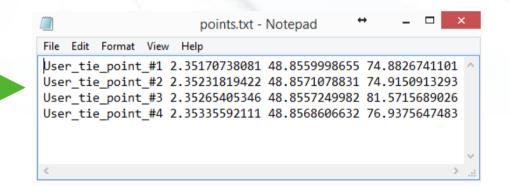






Export the tie-point list in a txt file.

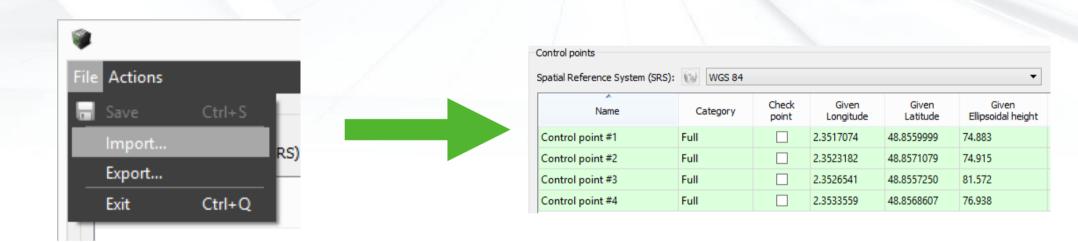








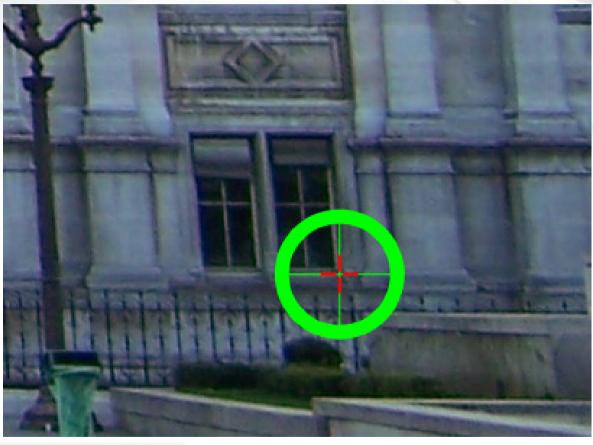
Import the tie-points as control points in Block_2







Perform the control points measurement in Block_2







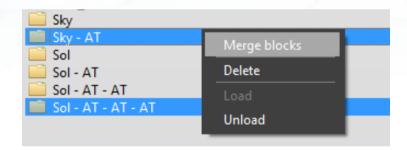
Resubmit Block_2 AT and choose "use control points for rigid registration"

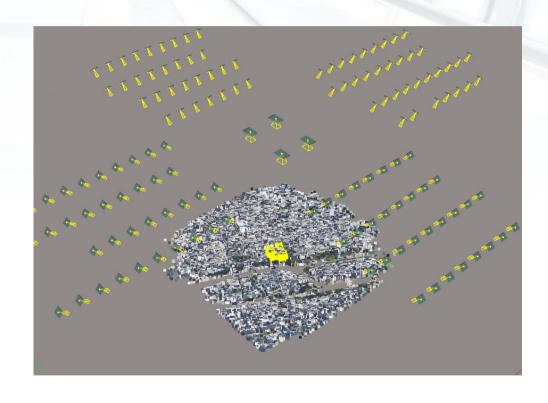
Output block name	Positioning/georeferencing				
Components	Choose how the aerotriangulation should place and orient the block.				
Positioning/georefere	Positioning mode				
Settings	○ Arbitrary				
	Block position and orientation are arbitrary.				
	○ Automatic vertical				
	The block vertical direction is oriented according to input photo orientation. Block scale and heading remain arbitrary.				
	Use positioning constraints on user tie points				
	The block is rigidly placed/oriented/scaled thanks to predefined constraints.				
	Use photo positioning data for adjustment (3611/3611 photos have positioning data) The block is adjusted according to photo positions (advised with accurate positions).				
	The block is rigidly registered to photo positions (advised with inaccurate positions).				
	Use control points for adjustment				
	The block is accurately adjusted to control points (advised with accurate control points).				
	Use control points for rigid registration				
	The block is rigidly registered to control points without handling long-range geometric distortion (advised with inaccurate control points).				





Merge both blocks

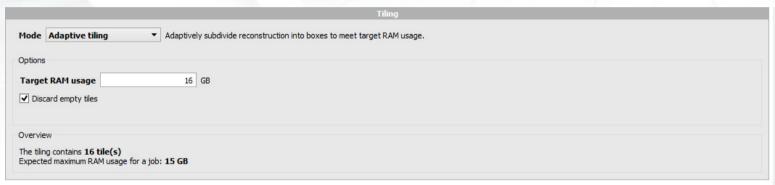


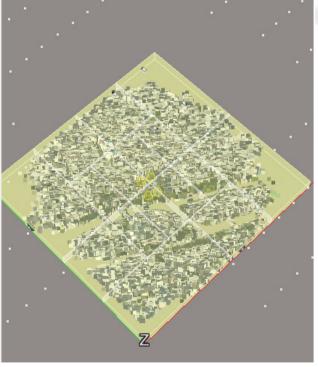






Create a reconstruction (adaptive tiling)









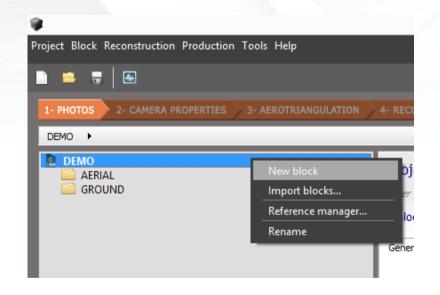
Two workflows

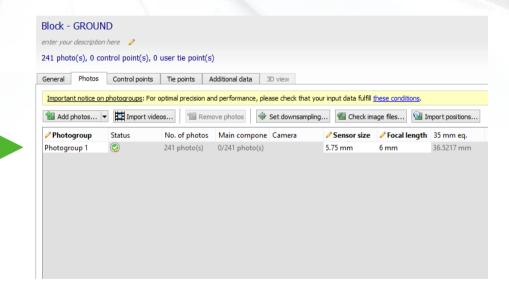
- Workflow 2: mixing dataset that are difficult to mix fully automatically
 - Create two independent blocks (or more): Block_1 / Block_2
 - Process AT separately on each of this block.
 - Geo-reference both blocks separately (GPS tags, control points, control points extracted from one block using tie-points).
 - Merge both blocks
 - Set the block type to "structured aerial dataset"
 - Submit a new AT of the merged block
 - Create a reconstruction (adaptive tiling)
 - Submit production





Create two independent blocks (or more): Block_1 / Block_2

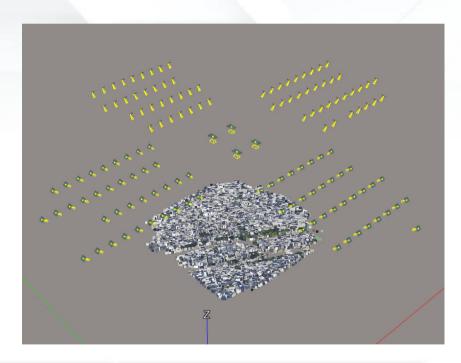








Geo-reference both blocks separately (GPS tags, control points, control points extracted from one block using tie-points).

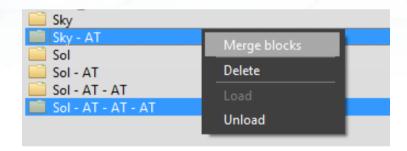


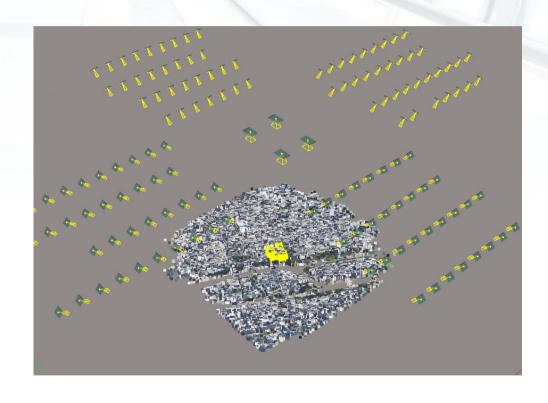






Merge both blocks

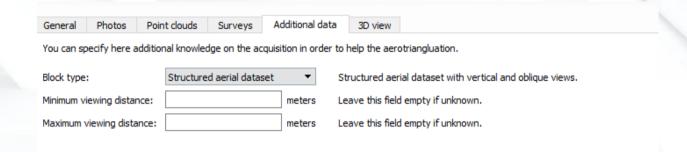








Set the block type to "structured aerial dataset"

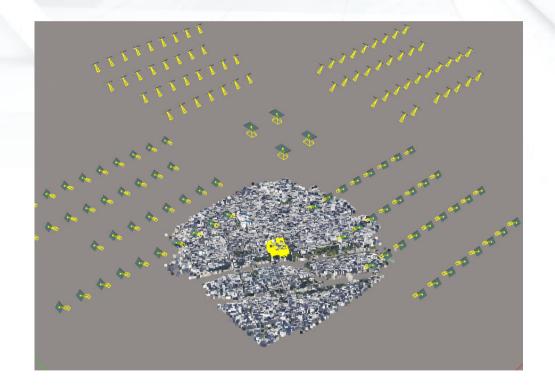


When a block type is set to structured aerial data and all the photos have position and rotation information, a tilt ratio is applied to help the keypoint matching of oblique and Nadir photos. Oblique photos will be shrunk so that the horizontal surfaces will be similar to the nadir photos.





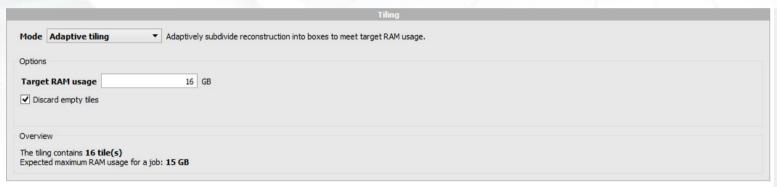
Submit a new AT on the merged block

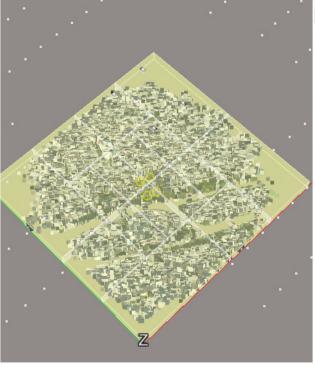






Create a reconstruction (adaptive tiling)









Submit production







Demo











