

Bentleyuser.dk Årsmøde 2009 Nordic Civil 2009

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Workshop - X7
Working with Rail Geometry Bentley Rail Track V8i

Presenter: Robert Nice, Solutions Engineer, Bentley Systems UK

Bentley Systems, Incorporated 685 Stockton Drive Exton, PA 19341 www.bentley.com

1. LESSON NAME: REGRESSION ANALYSIS ON EXISTING TRACKS

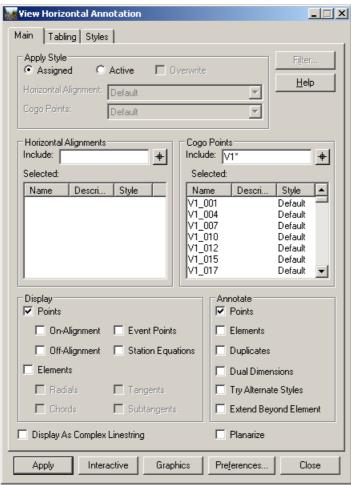
LESSON OBJECTIVE:

This lesson will show how to use the regression analysis for existing tracks

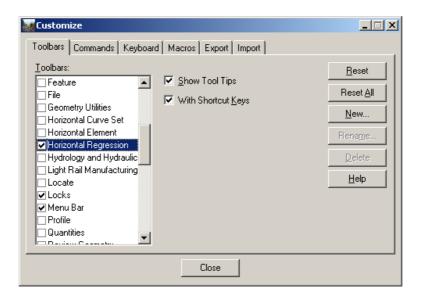
1.1 EXERCISE: REGRESSION ANALYSIS

This exercise will guide you through the steps to get a new alignment on survey points. The regression analysis allows you to find the best fit alignment based on survey points.

- 1. Load the file _work.dgn
- 2. Load the file Regression.alg
- 3. View the cogo points V1* Geometry > View Geometry > Horizontal Annotation ...

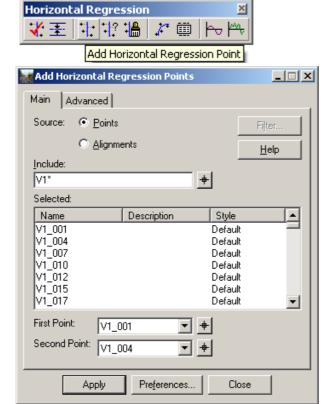


4. Customize BRT with the palette for Horizontal Regression Tools > Customize ...

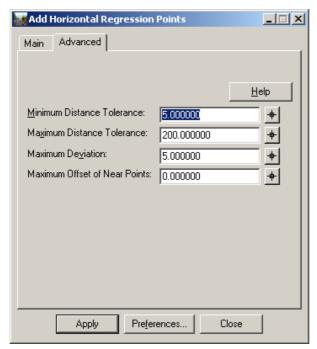




5. Load survey points V1* into the regression buffer

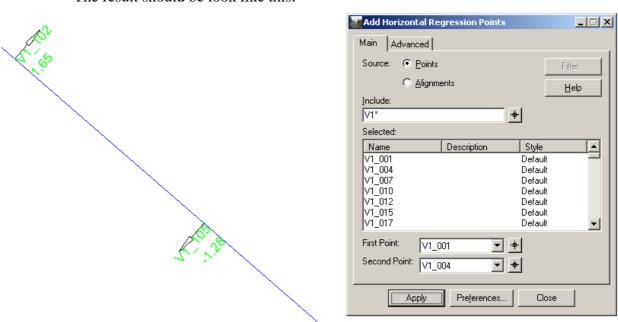


Under the Advanced tab you can define i.e. the regression band width or distance tolerances.



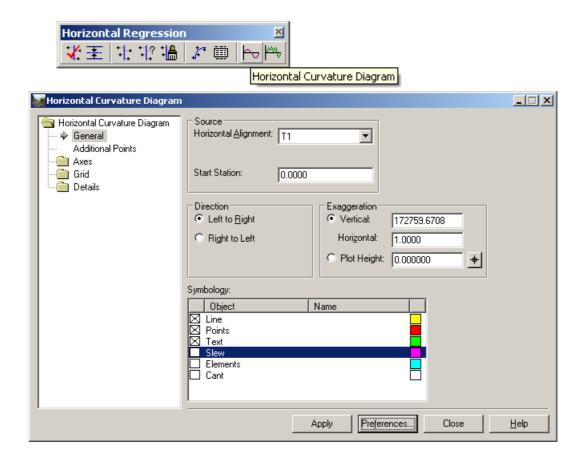
Go back to the Main tab and hit Apply.

The result should be look like this:



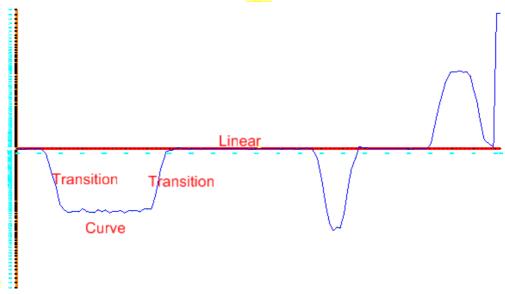
The blue line is the control line which gives you a graphical feedback that all points are now in the regression buffer.

6. Create a curvature diagram



Hit Apply and place the diagram into the drawing.

Note: Do not place the curvature diagram across the survey points in the plan



The diagram can be interpreted as shown above.

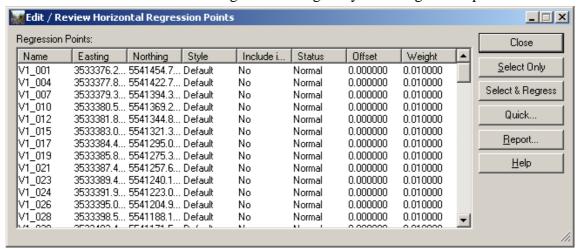
1.2 EXERCISE: ALIGNMENT CREATION

1.1.1 USE DIFFERENT REGRESSION METHODS FOR ALIGNMENT CREATION

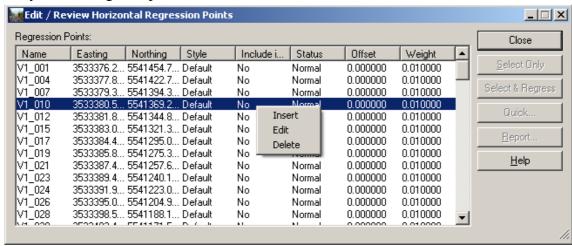
Use the Edit/Review regression points command



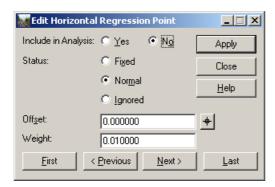
This command calls a dialog box which gives you the regression points.



If you select a point by using the right mouse click you can add the point to the regression analysis or change the point state.



You can select multiple regression points in the list before you click Edit; your edits will apply to all selected points.

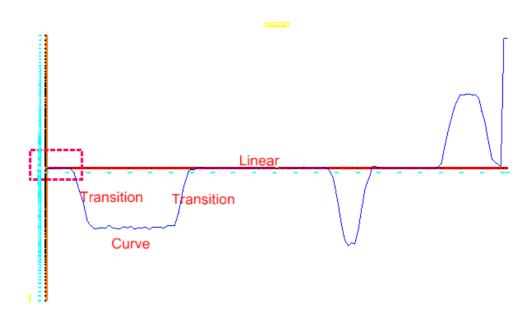


Close the dialog box.

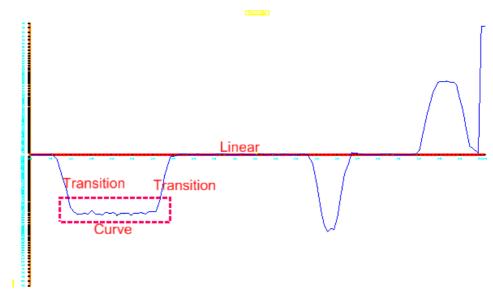
1.1.2 USE SELECT & REGRESS

Select & Regress lets you select points from graphics (plan, curvature, slew), then automatically regress an element using the selected points. The element created is added to the end of the horizontal element list.

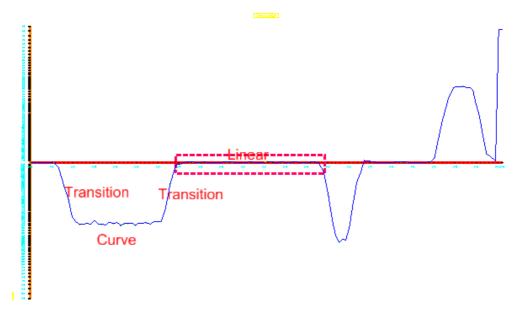
Place a selection fence along the points. Watch for the command on left lower side of MicroStation



Accept this solution and move on the next circular element.



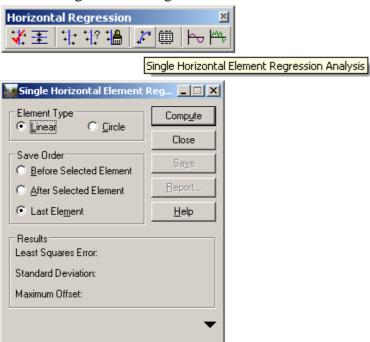
Accept this solution and move on the next linear elements.



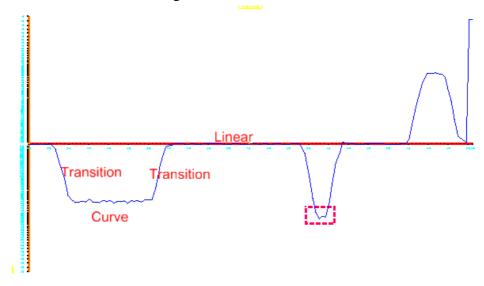
Accept this solution

1.1.3 USE REGRESS ONLY

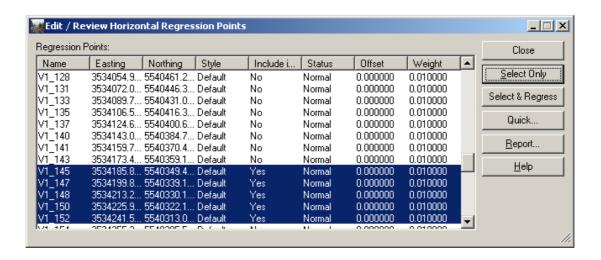
The Edit/Review regression point box must be open and you must call the Single Element Regression dialog box.



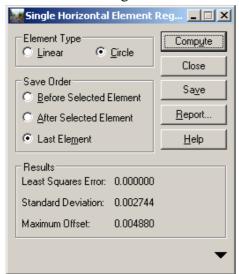
The box let you decide which type of element you want to regress. Select in the curvature diagram the next curve.



The point are selected in the dialog box as well



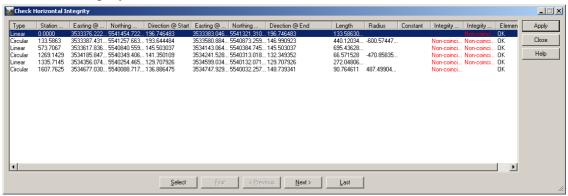
Select in the dialog box Curve and hit Compute.



Save the solution. If you click on Report te software gives you the slew values along the calculated element.

Move on with the next linear and circular element.

Check the Integrity.



The elements are not connected but in the right order.

1.1.4 CLOSE THE TRACK WITH SPIRALS

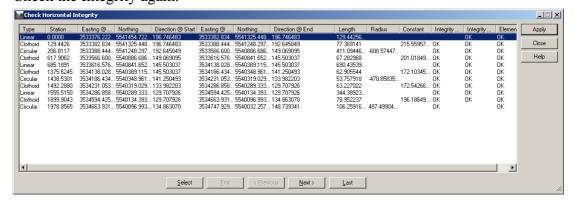
Call the Horizontal Element palette



To make life easier turn the check box for Replace and Fill Gaps on.



Hit apply and identify the 1^{st} and then the last (2^{nd}) element in the alignment. Check the Integrity again.



All gaps are close with transitions.

Save your work.

2. VIEW REGRESSION POINTS

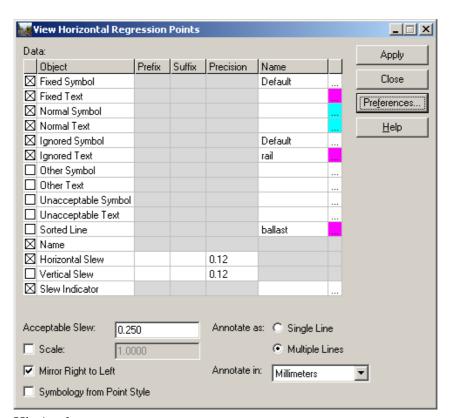
Geometry > View Geometry > Horizontal Regression > View Horizontal Regression . . .



Used to display regression points for the active horizontal or vertical alignment. You can define different symbologies for different types of regression points: *fixed*, *normal*, and *ignored*. The status of a regression point is determined on the Edit Horizontal Regression Point dialog box.

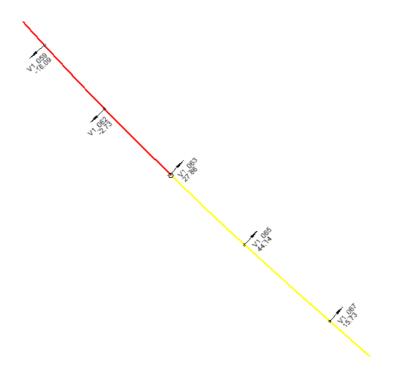
Other functions for this command:

- Annotate point name and slew value on multiple rows
- Display a directional indicator to indicate the slew direction
- Display other points of interest (platform edges, overhead line poles and other track furniture)
- Horizontal regression points are updated as the horizontal alignment is edited.



Hit Apply.

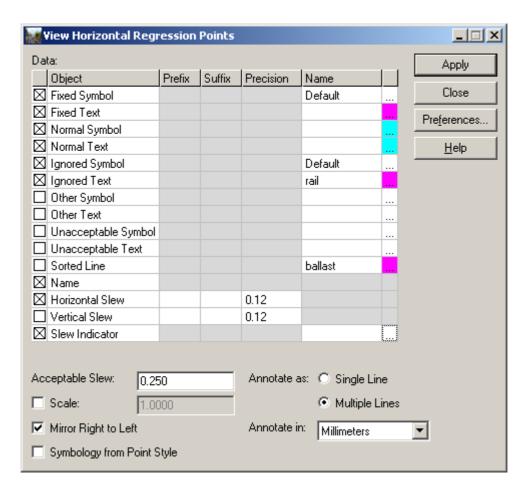
The result should look like this:



3. Load the file Ideal World.alg

3.1 DISPLAY THE REGRESSION POINTS

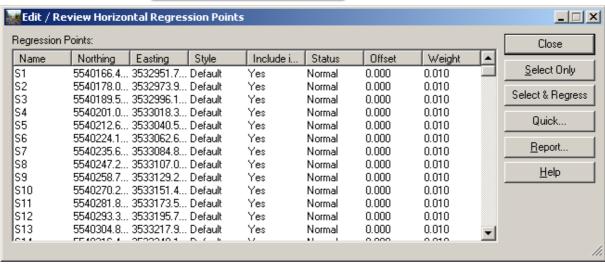




3.2 USE THE QUICK REGRESSION

Go to Edit/Review Horizontal Regression Points ...



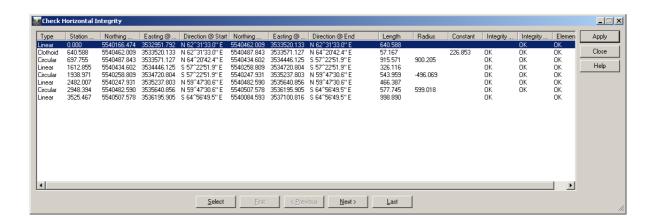


Select Quick ...



Apply this tolerance.

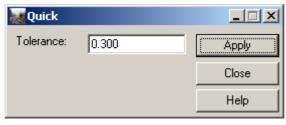
The software creates a best fit alignment based on the regression points. Check the integrity.



Select all elements and delete them.



Repeat the Quick regression by changing the tolerance. Tolerance defines the tolerance within all points shall fit.



View the result.

Attempt to replace circular arcs (that should be transition spirals) with transition spirals. In this context the software looks for three adjacent circular arcs with the middle arc's radius less than the adjacent circular arcs' radii.

4. LESSON NAME: CANT ALIGNMENT CREATION

LESSON OBJECTIVE:

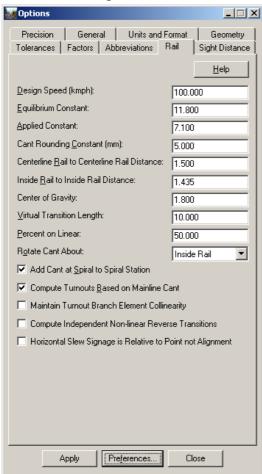
This lesson will show how use the Cant Alignment Creation

4.1 EXERCISE: CANT ALIGNMENT CREATION

This exercise will guide you through the Cant Alignment Creation

5.1.2 SETUP RAIL & GEOMETRY DEFAULTS

Go to Tools > Options > Rail ...



The Rail Tab specifies cant parameters for the Cant Editor and the Maglev Superelevation Editor commands located on the Geometry > Superelevation menu. Use this tab to set default cant values used by the Cant Editor and Maglev Superelevation Editor commands

The Equilibrium Constant specifies the equilibrium constant used to calculate the equilibrium cant. This value can differ in various countries.

The cant equation: D=11.8 * v**/R

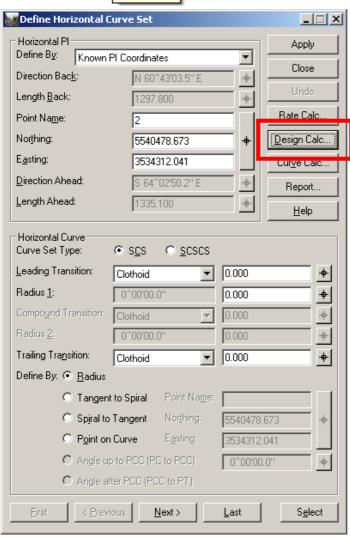
- 1. Load the geometry file called Cant.alg
- 2. Use the empty alignment A1
- 3. Create a simple horizontal alignment by using the PI-method. Insert into the horizontal alignment some spirals.

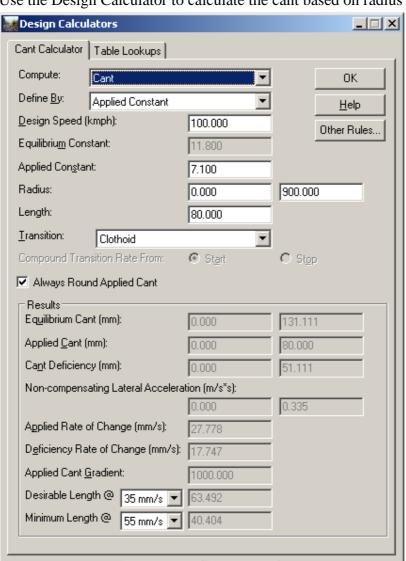


Create 3 PI's

Insert curves and spirals







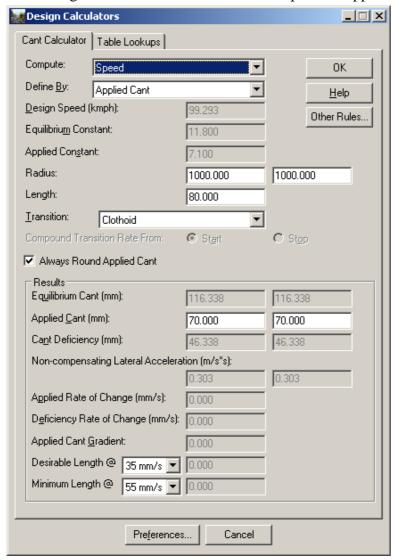
Preferences...

Use the Design Calculator to calculate the cant based on radius & speed

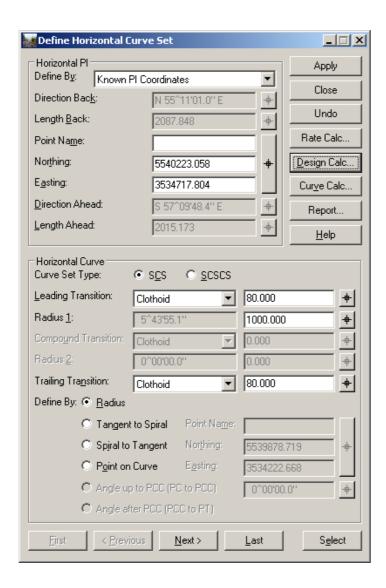
In this dialog box the user can create various scenarios to get the best geometric values for improving speed on a new or existing alignment. This Design Calculator can also use for existing alignment to improve speed on tracks.

Cancel

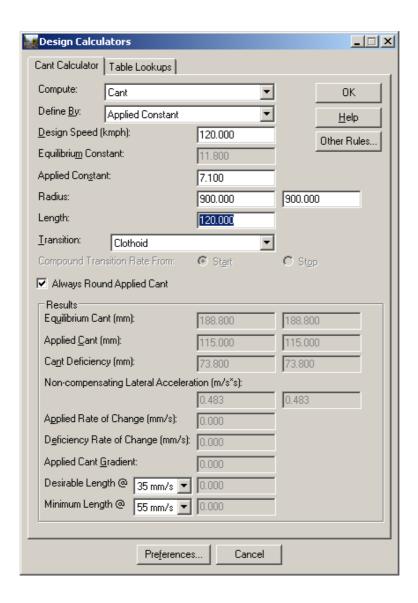
Based on given values the software can compute the applied cant based on speed:



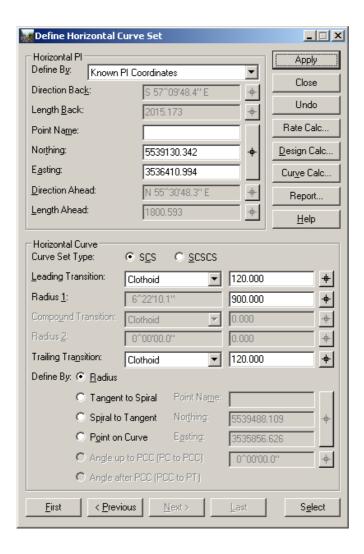
Toggle back to cant and click OK.



The dialog box takes the defined values based on the design calculator. Hit apply and move on to the next PI.

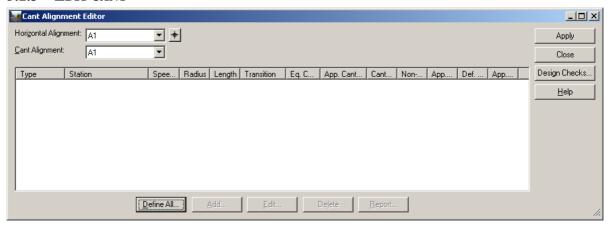


Hit OK.



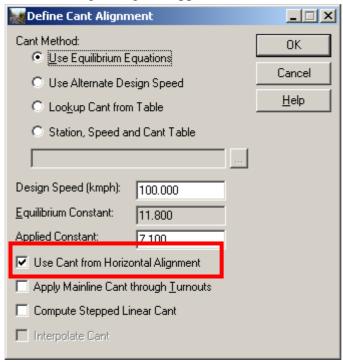
Hit Apply.

5.1.3 EDIT CANT



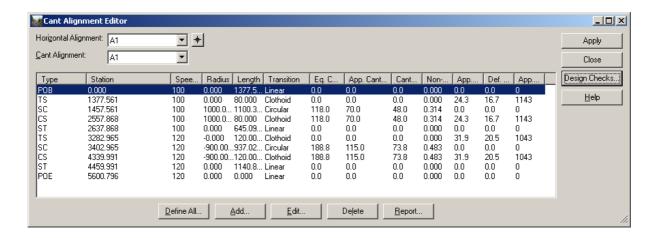
Click on Define All ...

The following dialog box appears:



We have already created cant on elements since we used the Design Calculator. Use Cant from Horizontal Alignment.

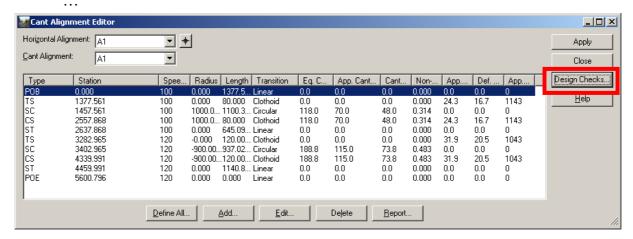
Hit OK.

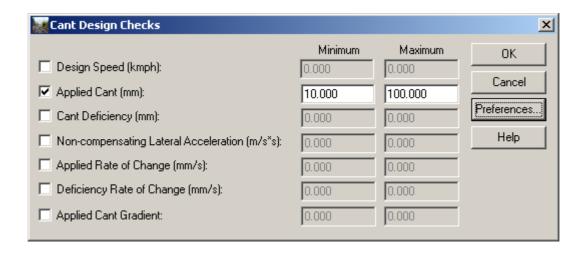


Apply ads the cant values to the alignment.

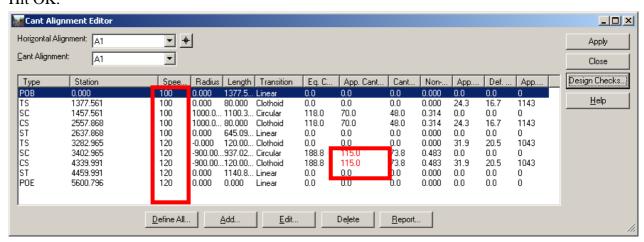
Note: Cant is defined by coordinate at the circular elements. Any changes in the horizontal alignment changes the cant! The changed values are shown in **RED**.

You also can setup the Design Check for cant related values. Click on Design Checks



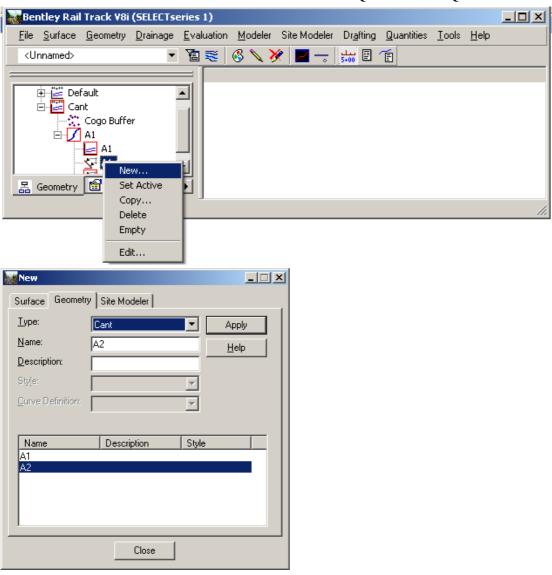


The Design Checks can be saved as Preferences ... Hit OK.



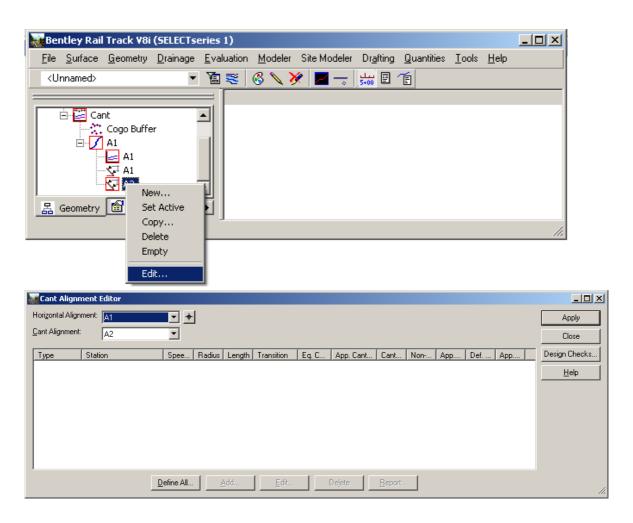
Hit Apply.

5.1.4 CREATE A NEW CANT ALIGNMENT USING THE EQUILIBRIUM EQUATION



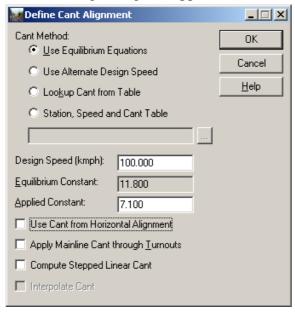
Hit Apply.

5.1.5 EDIT CANT

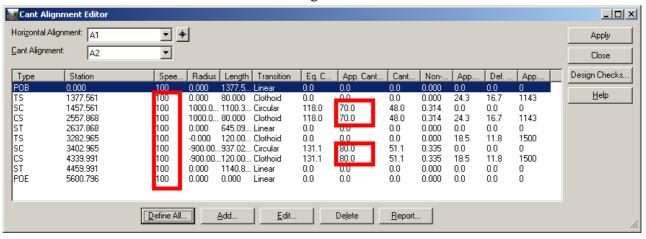


Click on Define All ...

The following dialog box appears:

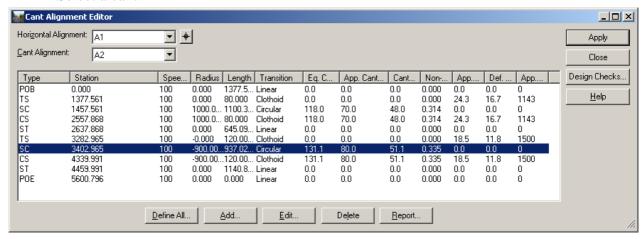


Turn OFF Use Cant from Horizontal Alignment. Hit OK.



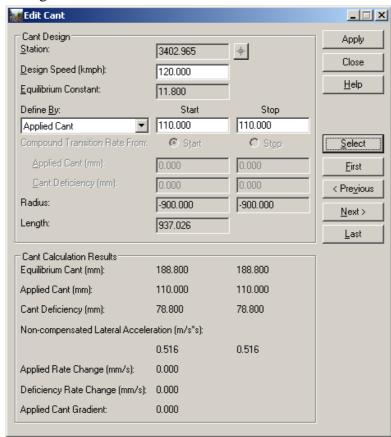
Hit Apply.

Select a cant

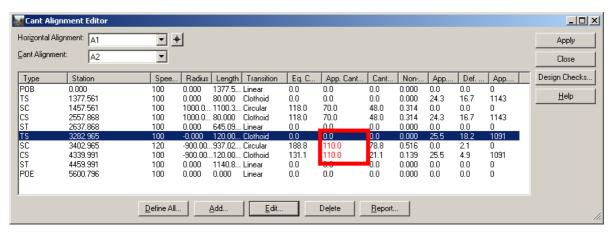


If you want to edit cant go to Edit ...

Change some values and take a look at the results.



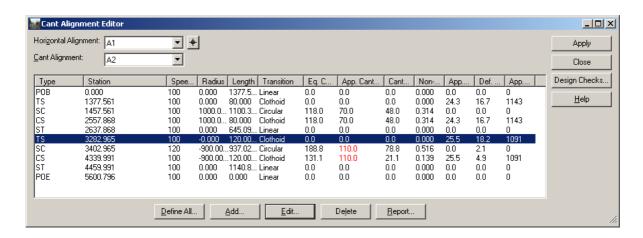
Hit Apply.

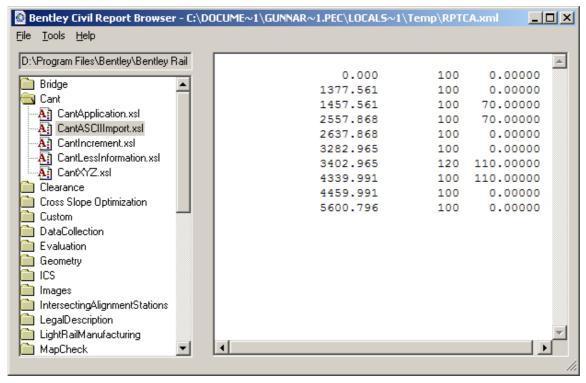


The user defined values are added to the alignment.

5.1.6 CREATE A REPORT (ASCII)

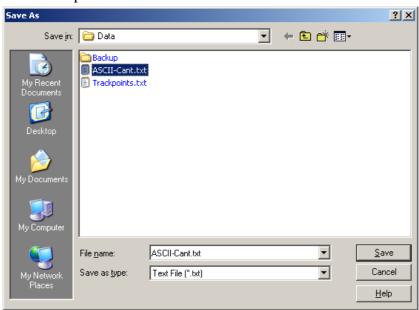
Click on Report ...





File > Save As ...

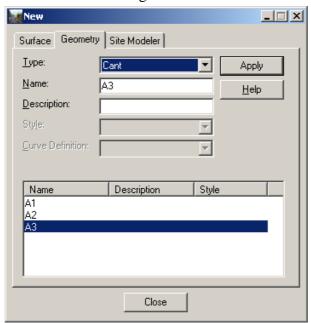
Save the report as *.txt file.



The user can change the cant values by editing the ASCII-file.

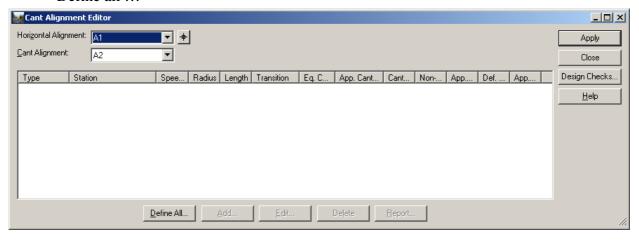
5.1.7 CANT FROM ASCII

Create a new cant alignment

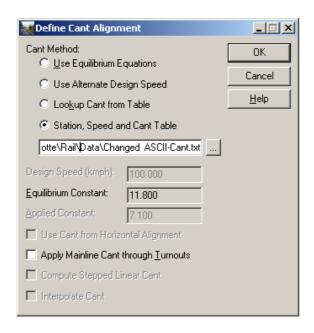


Click on Edit

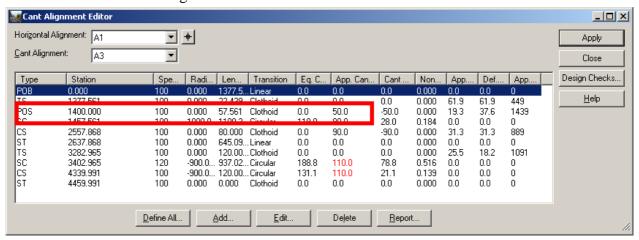
Define all ...



Use Cant from Table



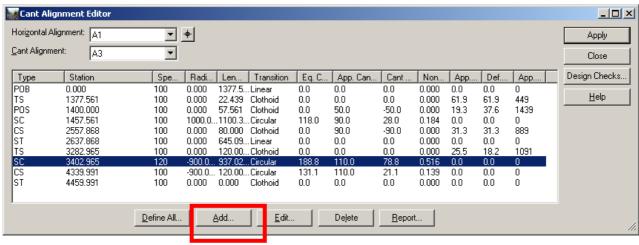
Select the file Changed ASCII-Cant.txt and hit OK.



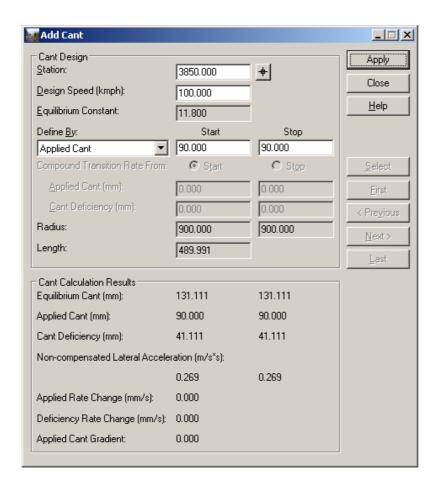
The user defined ASCII-values are applied. Hit Apply.

5.1.8 ADD CANT

Another way to change cant values is the ADD ... command

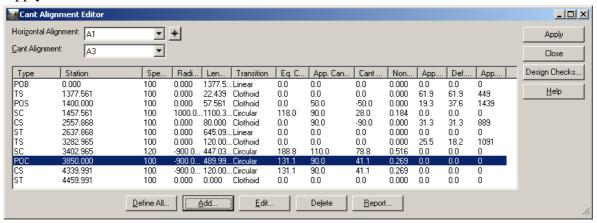


Click on ADD ...



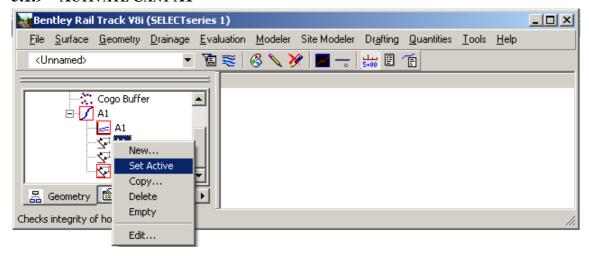
This dialog allows the user to add cant values at any station. The user can select the station using the radio button.

Apply ads the cant value at the selected station.



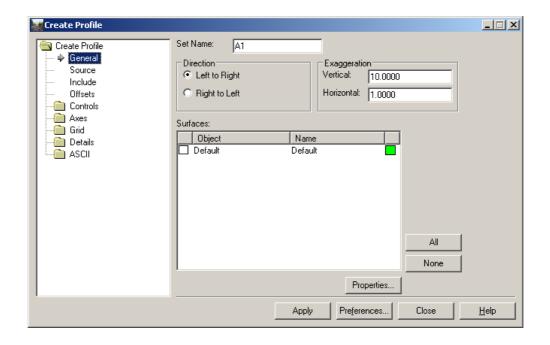
Apply stores the values at the alignment.

5.1.9 ACTIVATE CANT A1

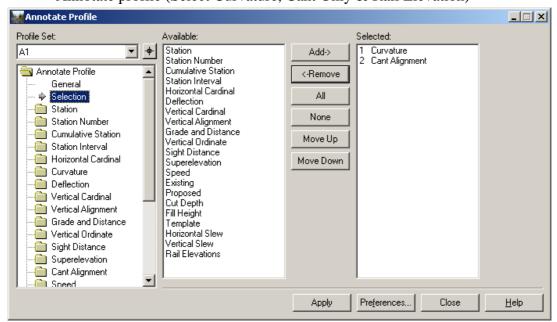


5.1.10 CREATE A PROFILE ALONG ALIGNMENT

Evaluation > Profile > Profile > Create Profile ...



Hit Apply and place the profile in the drawing. Annotate profile (Select Curvature, Cant Only & Rail Elevation)



Hit Apply.

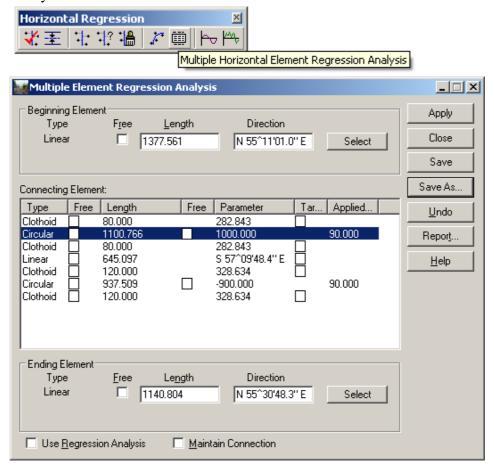
You can activate the different cant alignment and view the results.

4.2 EXERCISE: CHANGE HORIZONTAL GEOMETRY WITH MULTIPLE HORIZONTAL ELEMENT REGRESSION AND RECOMPUTING CANT

This exercise will guide you through the cant recomputing if the horiz. alignment has been changed

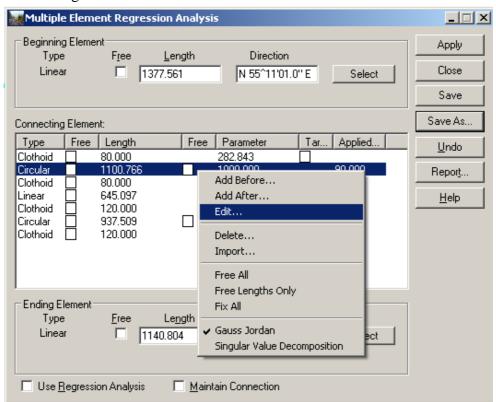
4.2.1 USE THE HORIZONTAL MULTIPLE ELEMENT REGRESSION ANALYSIS

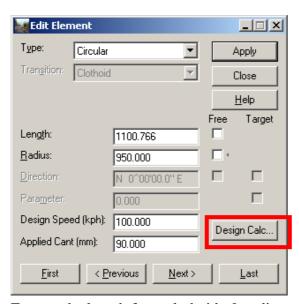
Geometry > Horizontal Regression > Horizontal Multiple Element Regression Analysis ...



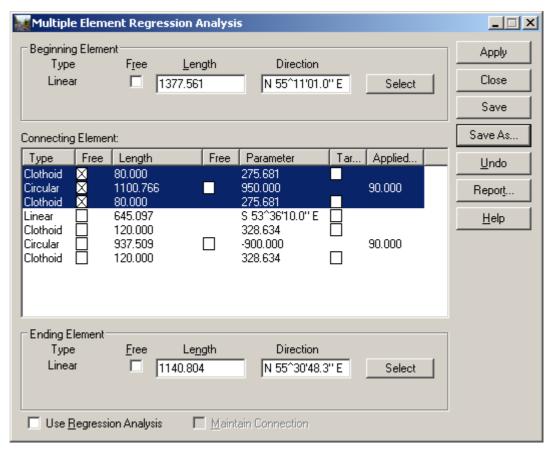
4.2.2 CHANGE A RADIUS

User the right mouse click to Edit ...



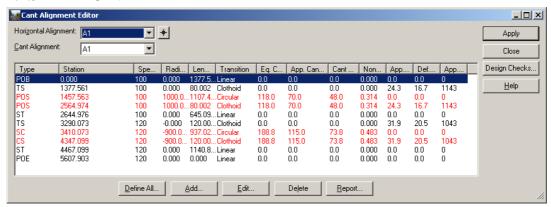


Free up the length from clothoids & radius



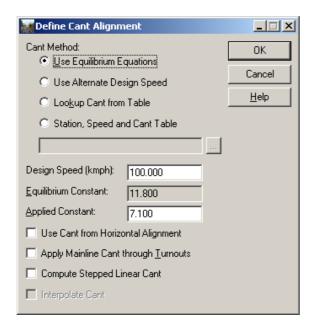
Hit Apply and save the solution.

4.2.3 EDIT CANT

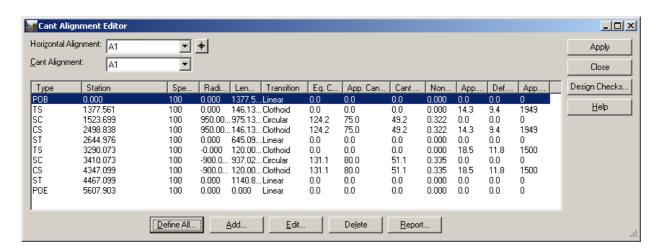


The geometry has been changed and the cant values as well since they are coordinative applied to the circular elements.

To optimize the cant based on the equilibrium equation you can click on Define All ...

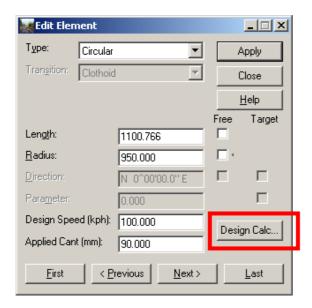


Apply.



The cant is now optimized for a given speed of 100 km/h.

During the design process the user can use various scenarios to Add, Change & Delete cant.



The Design Calculator helps to find the best solution.

5. LESSON NAME: TURNOUT CREATION

LESSON OBJECTIVE:

This lesson will show how to use the turnout commands.

You will find the turnout libraries in the Bentley Rail Track product under:

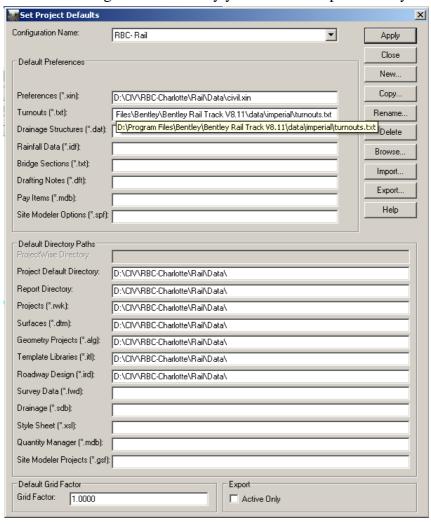
- ...\Program Files\Bentley\Bentley Rail Track V8.11\data\imperial\... for imperial units
- ...\Program Files\Bentley\Bentley Rail Track V8.11\data\metric\... for metric units

5.1 EXERCISE: TURNOUT CREATION [IMPERIAL]

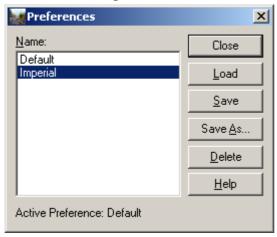
This exercise will guide you use the turnout commands

5.1.1 SETUP THE TURNOUT LIBRARY

To access the right turnout library you need to setup the library in the Project Defaults.



Under Tools > Options > Preference ... load the Imperial preference.

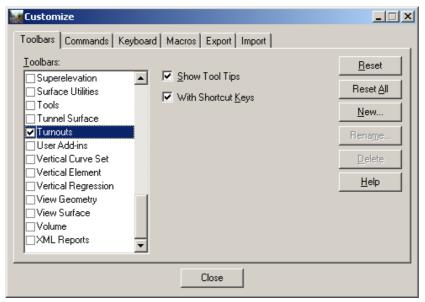


Close the dialog box.

5.1.2 DESIGNING TURNOUTS

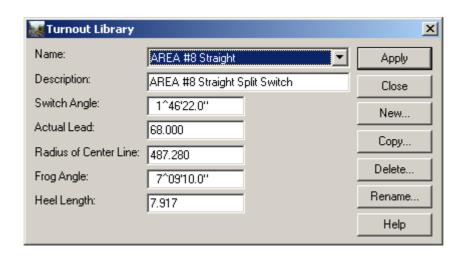
a. Imperial (AREMA)

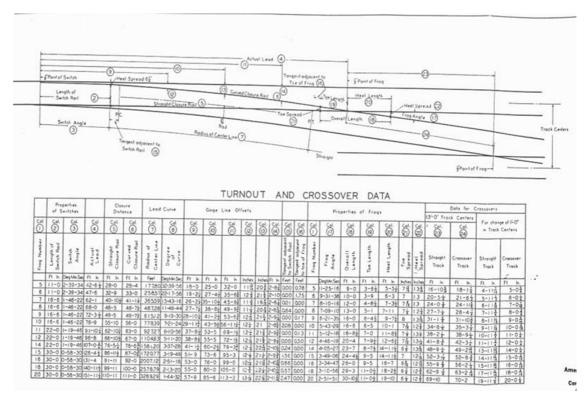
Under Tools > Customize > Turnouts ...





For Imperial unit you should use the Alternate Turnout Library.





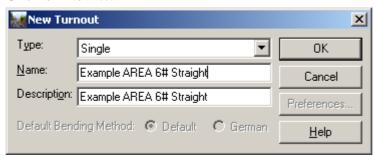
We want to create the following turnout AREMA #6 Straight with the following parameters:

This is an example how to create a turnout.

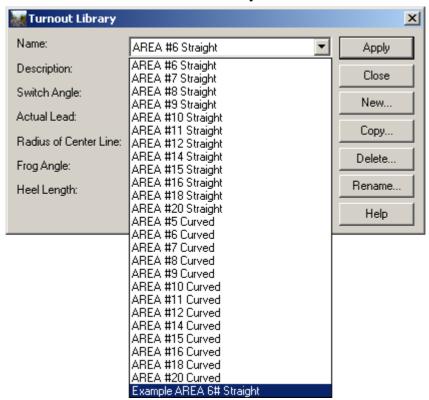
Switch Angle: 2^39'34.0" Actual Lead: 47.500 Radius Of Centerline: 258.57 Frog Angle: 9^31'38.0"

Heel Length: 6.250

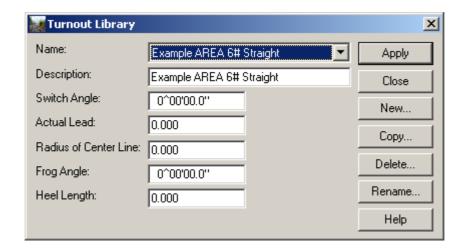
Click on New ...

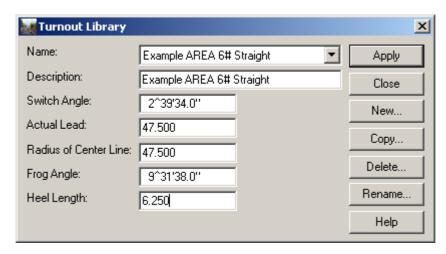


Under Type you can select different turnout type such a s Single, Single Slips etc. Select the New turnout from the library.



Fill in the values:

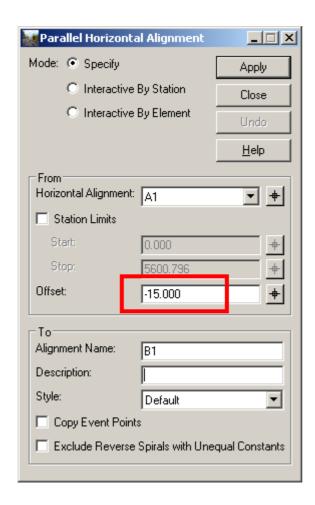




Hit Apply. The turnout is now stored in the library.

5.1.3 TURNOUT DESIGN

To create a simple turnout connection between two tracks goes to Geometry > Utilities > Parallel Horizontal Alignment ...

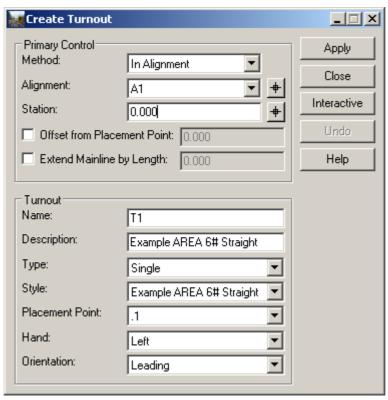


Apply.

You will now have an alignment 15 ft to the left from alignment A1.

5.2 CREATE TURNOUT

Interactive



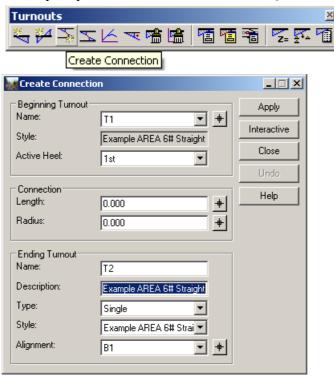
If you use Interactive you must follow the steps:

- Identify mainline alignment
- Identify point (turnout .1 as placement point)
- Identify orientation point (the direction for the branch)
- Accept.

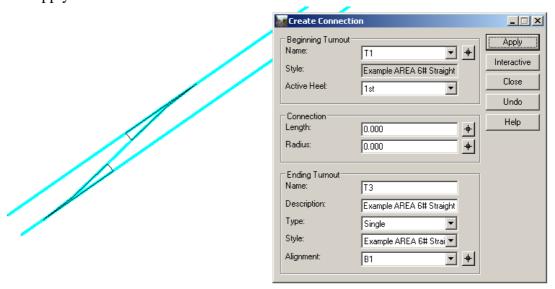
×

5.3 CREATE QUICK CONNECTION

An easy way to make a connection is the Quick Connection Command.

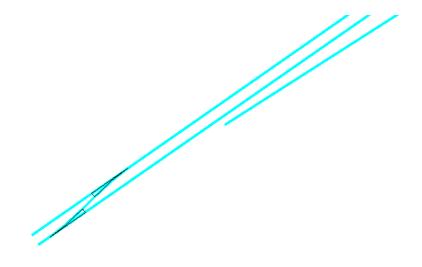


The software is using the same turnout which was place on alignment A1. To fill in a length is not needed in case you have a straight turnout connection. Hit Apply.

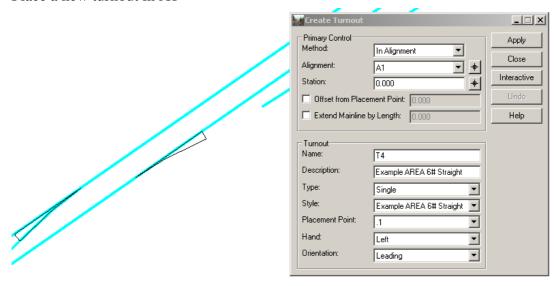


If you close the dialog box the turnout will store to the geometry.

Create a new horizontal alignment. Place a single fixed line close to the track A1.



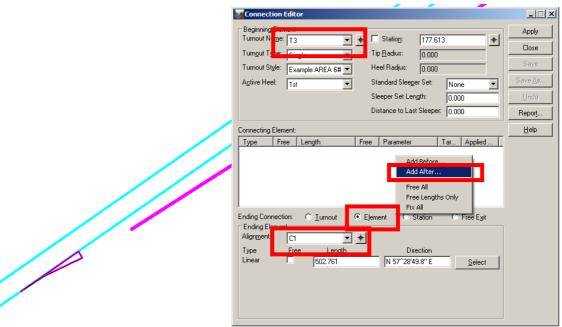
Place a new turnout in A1



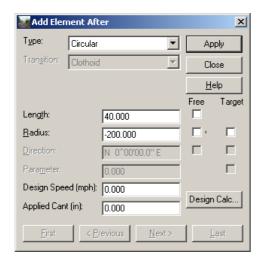
5.4 CREATE CONNECTION TURNOUT TO ELEMENT



Select the turnout an check on Element, Identify the alignment

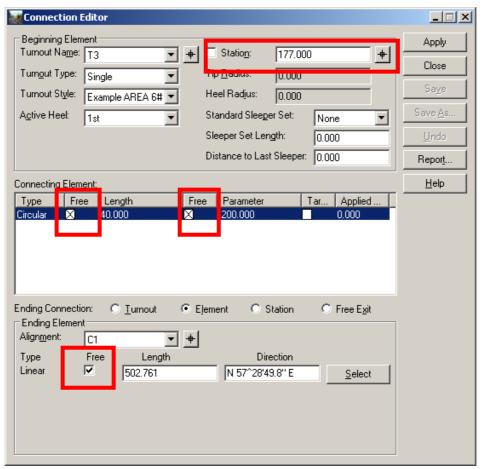


By using the right mouse click select Add After ...

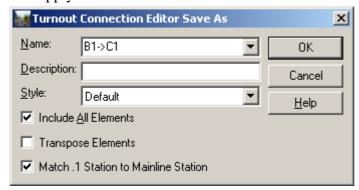


Select as connecting type a Circular element. Hit Apply.

If you want to set the turnout to a given station then key in the station and do not free the turnout.



Free up the length & radius of the connecting element and the ending element. Hit Apply and Save the solution with Save As ...



Save As .. saves the whole connection including the alignment C1. Other options for turnout connections:

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Free Exit

connects a turnout to nothing. For example, adds elements of known length and radii to the end of a turnout

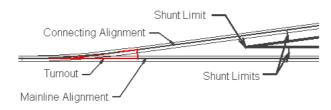
Station

defines the ending turnout's tip station. If on then the value is free to change during computations. If off then this value is fixed during computations. This freedom is persisted with the geometry

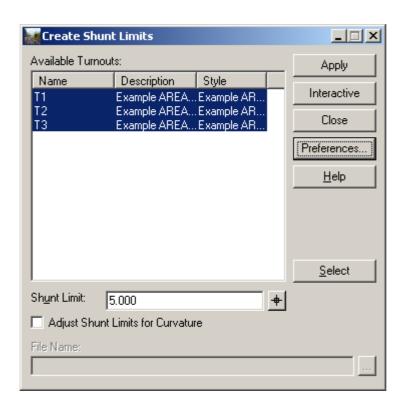
6. CREATE SHUNT LIMITS

The Create Shunt Limits command computes a shunt point. A shunt point is a physical point at which a train must stop to avoid colliding with another train if two trains occupy a turnout and mainline track.

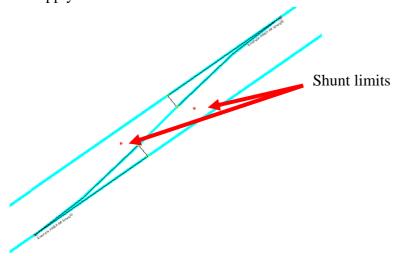
This picture explains how a shunt limit will be created.





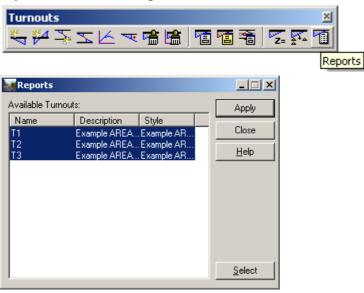


Hit Apply.

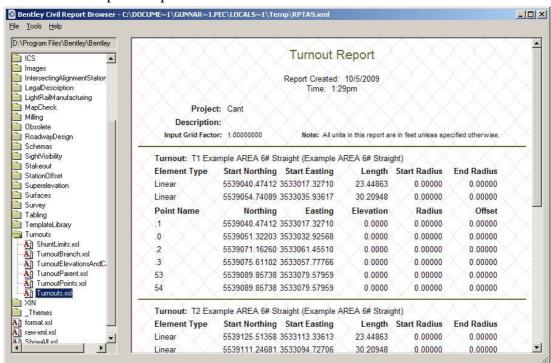


6.1 REPORTING

If you want to create reports on turnout connections the use the report command



There several report templates available.



6.2 EXERCISE: TURNOUT CREATION [METRIC]

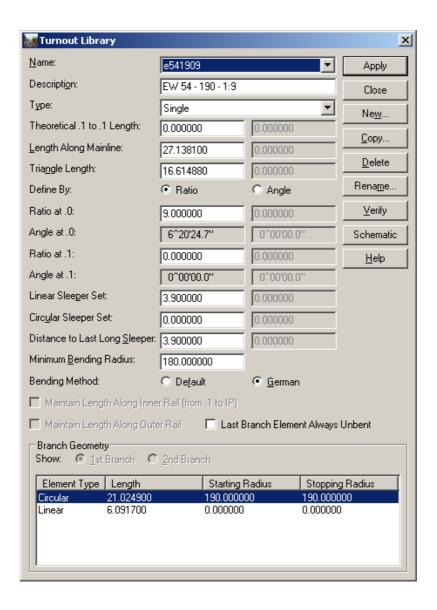
If the user wants to create metric turnouts then metric units needs to be setup in Tools > Options ...

If metric unit applied then the Alternate Turnout Library cannot be used.



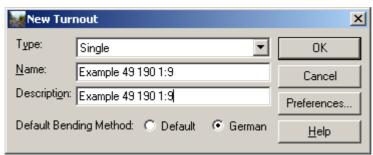
The user must use the Turnout Library.





If the user wants to create turnouts he has to follow a similar workflow like in the previous exercise.

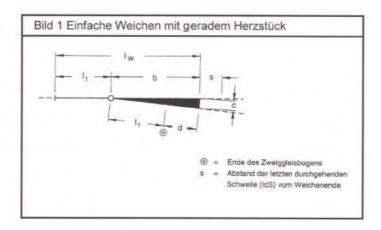
Click on New ...



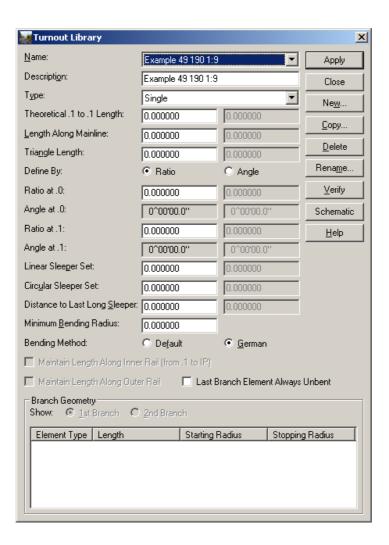
The bending method is German

A typical turnout schematic drawing with a straight frog

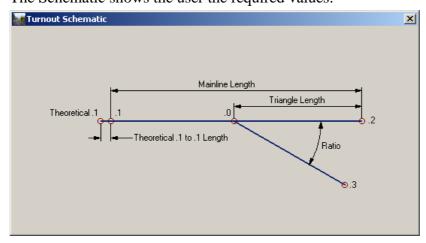
Einfache Weichen mit geradem Herzstück



Weiche EW	I _t [m]	b [m]	d [m]	l _w [m]	c [m]	s [m]	zul. v	[km/h]
							Zweig- gleis	Stamm gleis
49-Pa-190-1:9	10,5232	16,6149	6,0917	27,1381	1,8376	4,051	40	100
49- 54-300-1:14 60-	10,7007	24,5374	13,8367	35,2381	1,7493	6,573	50	120
	10,7007	27,1084	16,4077	37,8090	1,9326	5,125		160
								200 (230)
49-500-1:14 49-Pa-500-1:14	17,8344	24,5366	6,7022	42,3710	1,7491	6,573	60	120
54-500-1:14 60-	17,8344	27,1080	9,2736	44,9424	1,9326	5,125	60	160
								200 (230)
60-500-1:14 -fb	17,8344	27,1080	9,2736	44,9424	1,9326	5,125	60	> 200
54-760-1:18,5 60-	20,5256	32,4087	11,8831	52,9343	1,7499	9,920	80	160
						9,920		200 (230)



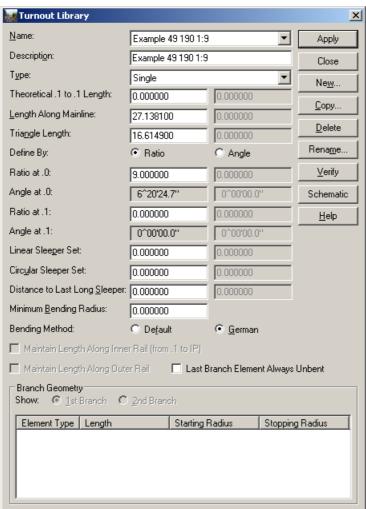
The Schematic shows the user the required values.



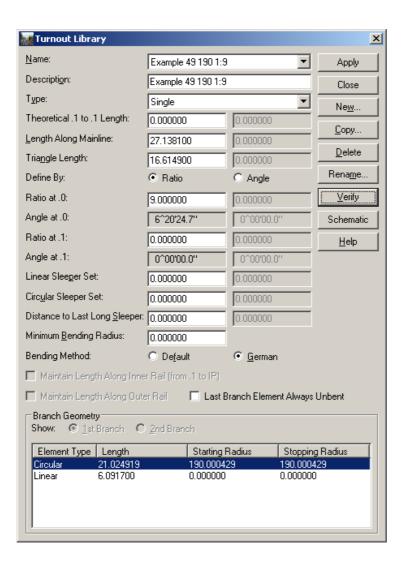
Fill out the turnout values:

Length Along Mainline: 27.1281 Triangle Length: 16.6149

Ratio: 9.000



Click on Verify.



Apply. The New turnout has been stored in the library and can now used for design.